JAYPEE UNIVERSITY OF INFORMATION TECHNOLOGY, WAKNAGHAT TEST -1 EXAMINATION- 2023

B. Tech-VII Semester (CSE/IT)

COURSE CODE (CREDITS): 20B1WCI731 (2)

MAX. MARKS: 15

COURSE NAME: Artificial Intelligence

COURSE INSTRUCTORS: Dr. Nancy Singla, Dr. Diksha Hooda

MAX. TIME: 1 Hour

[3]

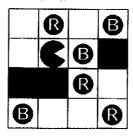
[CO1]

Note: (a) All questions are compulsory.

(b) Marks are indicated against each question in square brackets.

(c) The candidate is allowed to make Suitable numeric assumptions wherever required for solving problems

- Q1. What are the four parameters for specifying the task environment? Explain the parameters by considering the task of Automated Taxi Driver.
- Q2. Foodie Pacman: There are two kinds of food pellets, each with a different color (red and blue). Pacman is only interested in tasting the two different kinds of food: the game ends when he has eaten 1 red pellet and 1 blue pellet (though Pacman may eat more than one of each pellet). Pacman has four actions: moving up, down, left, or right, and does not have a "stay" action. There are K red pellets and K blue pellets, and the dimensions of the board are N by M.



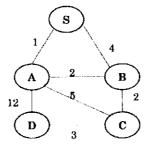
K=3, N=4, M=4

- (a) Give an efficient state space formulation of this problem. Specify the domain of each variable in your state space.
- (b) Assuming Pacman starts the game in position (x,y), what is the initial state?
- (c) Define a goal test for the problem.
- (d) Is the following heuristic admissible, give reasons.

 The smallest Manhattan distance to any remaining pellet.
- Q3. Differentiate between Depth First Search (DFS), Depth Limited and Iterative[3]
 Deepening DFS techniques?

Q4. For the search space shown below, find the optimal path from S to D using the heuristic values defined in table.

[5] [CO1]



| Node | Heuristic Value |
|------|-----------------|
| S | 7 |
| A | 6 |
| В | 2 |
| C | 1 |
| D | 0 |