## JAYPEE UNIVERSITY OF INFORMATION TECHNOLOGY, WAKNAGHAT TEST -2 EXAMINATION- 2024

## B.Tech-V Semester (CSE)

COURSE CODE (CREDITS): 18B11CI515 (3)

MAX. MARKS: 25

**COURSE NAME: Computer Graphics** 

COURSE INSTRUCTORS: Dr. Anita, Mr. Prateek Thakral, Ms Seema

MAX. TIME. 90 Min

Note: (a) All questions are compulsory.

(b) Calculator not allowed

(b) The candidate is allowed to make Suitable numeric assumptions wherever required for solving problems

Q.No	Question	CO	Marks
Q1	Consider the triangle ABC with coordinates A (0, 0), B (2, 2), and C	CO-3	(2+3)
-	(10, 4). You are required to magnify the triangle four times its original	someonium	rykstoon to automo-
	size using the following conditions:		
	<ol> <li>Magnify the triangle with respect to the origin.</li> </ol>		
	ii. Magnify the triangle, while keeping point C (10, 4)		
	fixed.		
	at at a table of the second of		
00	Show the step-by-step calculation and write new vertices of triangle.	CO-2	(4)
Q2	Write the four possible	CO-2	(4)
	cases of the Sutherland-		
	Hodgeman algorithm when clipping a polygon against a		
	clipping window and Based		
	on these cases, clip the		
	polygon shown in the given $v_2$		
	figure using the Sutherland-		
	Hodgeman algorithm, and		
	demonstrate the step-by-		
	step process of clipping	ione second	Rodress Their
	each edge of the polygon.		
*		E-VAID RESULT	
Q3	Let R be a rectangular window with lower left corner coordinates A	CO-2	(4)
	(0, 100) and upper right corner coordinates C (50, 200). Using Liang-		
	Barsky line clipping, clip the line segment PQ with coordinate points		
	P (30, 75) and Q (45, 215).	REPORT OF THE PARTY	
Q4	(a) With the help of a suitable diagram, derive the equations and	CO-3	(2+2)
	matrix used to perform basic two-dimensional rotation of a point P (x,		I Walley
	y) about origin.		
	(b) Use these derived equations to rotate a triangle with coordinate		

	points A (2, 2), B (5, 5) and C (8, 2) by 90° about origin. Draw the original triangle and the rotated triangle thus obtained.		
Q5	<ul><li>(a) What is the significance of Inside- Outside Tests in Polygon scan line filling algorithm. Explain with an example.</li><li>(b) Write down pseudo code to convert or split any concave polygon into two or more convex polygons</li></ul>	CO-2	(2+2)
Q6	<ul> <li>(a) Assuming an 8 way symmetry topology, show stack elements of seed pixel(x, y) using boundary fill algorithm for any polygon. How scan line polygon filling is helpful in filling color in the same polygon. Write all the steps.</li> <li>(b) Show inverse transformation of rotation and scaling of any object in 2D.</li> </ul>	CO-2 and CO-3	(3+1)
	ALL THE BEST		
Charles of the Control of the Contro			