

JAYPEE UNIVERSITY OF INFORMATION TECHNOLOGY, WAKNAGHAT

TEST -I EXAMINATION- 2025

B.Tech-4th Semester (CSE)

COURSE CODE (CREDITS): 18B1CI411 (3)

MAX. MARKS: 15

COURSE NAME: Operating System

COURSE INSTRUCTORS: ATA, SMA, PTK, PDN

MAX. TIME: 1 Hour

Note: (All questions are compulsory)

Q.No	Question	CO	Marks
Q1	<p>How many processes will be created after the successful execution of the following code? Draw a tree showing the hierarchy of parent-child processes with brief explanation. Also write down the output produced by this code.</p> <pre> #include<stdio.h> #include<unistd.h> int main () { if (fork () fork ()) { if (fork () && fork ()) { fork (); } } } printf("JUT\n"); </pre>	2	1+1+1
Q2	Differentiate between User-Level Threads and Kernel-Level Threads with an example for each. List key benefits of using threads in an operating system.	2	2+1
Q3	Consider the set of 5 processes whose arrival time and burst time are given below	3	3

	<table border="1"> <thead> <tr> <th>Process Id</th><th>Arrival time</th><th>Burst time</th><th>Priority</th></tr> </thead> <tbody> <tr> <td>P1</td><td>0</td><td>4</td><td>2</td></tr> <tr> <td>P2</td><td>1</td><td>3</td><td>3</td></tr> <tr> <td>P3</td><td>2</td><td>1</td><td>4</td></tr> <tr> <td>P4</td><td>3</td><td>5</td><td>5</td></tr> <tr> <td>P5</td><td>4</td><td>2</td><td>5</td></tr> </tbody> </table> <p>If the CPU scheduling policy is priority preemptive, calculate the average waiting time and average turn around time. (Higher number represents higher priority).</p>	Process Id	Arrival time	Burst time	Priority	P1	0	4	2	P2	1	3	3	P3	2	1	4	P4	3	5	5	P5	4	2	5		
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Q4	<p>Consider four processes scheduled on a CPU as per round robin algorithm with a time quantum of 4. The processes arrive in the order P Q R and S all at a time $t=0$. There is exactly one context switch from S to Q, exactly one context switch from R to Q and exactly two context switches from Q to R. There is no context switch from S to P. Switching to a ready process after the termination of another process is also considered a context switch. Which one of the following is not possible as CPU burst time (in time units) of these processes?</p> <p>A. $P = 4, Q = 10, R = 6, S = 2$ B. $P = 2, Q = 9, R = 5, S = 1$ C. $P = 4, Q = 12, R = 5, S = 4$ D. $P = 3, Q = 7, R = 7, S = 3$</p>	3	3																								
Q5	<p>a. How does the operating system use the PCB to track the state of each process?</p> <p>b. In a multi-core processor system, how does the operating system handle context switching across multiple cores</p>	1	1.5*2																								

ALL THE BEST