

## JAYPEE UNIVERSITY OF INFORMATION TECHNOLOGY, WAKNAGHAT

## TEST - LEXAMINATION - 2025

B.Tech-V Semester (ECE/ECE Minor)

COURSE CODE (CREDITS):18B11EC512 (3)

MAX. MARKS: 15

COURSE NAME: Microprocessor and Interfacing

COURSE INSTRUCTORS: Dr. Shweta PanditMAX, TIME: 1 Hour

*Note:*(a)All questions are compulsory.

(b) The candidate is allowed to make Suitable numeric assumptions wherever required for solving problems

Q.No		Question	CO	Marks
Q1	a)	Analyze the 8086 microprocessor addressing modes to identify scenarios where certain addressing methods become invalid. Justify why these modes are not permissible and illustrate your explanation with suitable examples of invalid instructions.	11	[1]
	b)	What is the purpose of a segment register in the real mode operation of the microprocessor? Provide the default mapping of segment and offset registers addressing.	[ 1 ]	[1.5]
	c)	Draw and explain the architecture of the 8086 microprocessor. Describe in detail how the instruction execution pipeline utilizes various buses for data transfer and control.		[2.5]
Q2	(8)	ASCII-coded data for numbers 0 to 9 is stored in a table located at a	•	[1.5 · 0.5]
<b>V</b> 2	α,	memory location starting from 1000:1000H. Write an assembly language program that uses the XLAT instruction to convert the unpacked BCD number 9 into ASCII-coded number. Store the ASCII-coded data at the memory location 2000:2000H. Write proper comments with each	[2]	(115 515)
<b>Q</b> 2		memory location starting from 1000:1000H. Write an assembly language program that uses the XLAT instruction to convert the unpacked BCD number 9 into ASCII-coded number. Store the ASCII-coded data at the memory location 2000:2000H. Write proper comments with each instruction used in the program.	[2]	
<b>~</b> 2	b)	memory location starting from 1000:1000H. Write an assembly language program that uses the XLAT instruction to convert the unpacked BCD number 9 into ASCII-coded number. Store the ASCII-coded data at the memory location 2000:2000H. Write proper comments with each instruction used in the program.	[2]	[3]
~2		memory location starting from 1000:1000H. Write an assembly language program that uses the XLAT instruction to convert the unpacked BCD number 9 into ASCII-coded number. Store the ASCII-coded data at the memory location 2000:2000H. Write proper comments with each instruction used in the program.  Use tables below to convert:  (i) 8A3E3420H machine language instruction to assembly language  (ii) MOV BX, [BP+4C00H] assembly language instruction to machine	[2]	
~2	b)	memory location starting from 1000:1000H. Write an assembly language program that uses the XLAT instruction to convert the unpacked BCD number 9 into ASCII-coded number. Store the ASCII-coded data at the memory location 2000:2000H. Write proper comments with each instruction used in the program.  Use tables below to convert:  (i) 8A3E3420H machine language instruction to assembly language  (ii) MOV BX, [BP+4C00H] assembly language instruction to machine language instruction  (Note: Opcode for MOV is 100010:    BM Date   Addressing Mode   Addressing Mode   DS BX DE   BX D	[2]	
~2	b)	memory location starting from 1000:1000H. Write an assembly language program that uses the XLAT instruction to convert the unpacked BCD number 9 into ASCII-coded number. Store the ASCII-coded data at the memory location 2000:2000H. Write proper comments with each instruction used in the program.  Use tables below to convert:  (i) 8A3E3420H machine language instruction to assembly language  (ii) MOV BX, [BP+4C00H] assembly language instruction to machine language instruction  (Note: Opcode for MOV is 100010:    BM Online   Addressing Mode   Addressing Mode   OD   BX SI   DE   OD   DE   DE   OD   DE   OD   DE   OD   DE   OD   DE   OD   DE   OD   OD	[2]	
~2	b)	memory location starting from 1000:1000H. Write an assembly language program that uses the XLAT instruction to convert the unpacked BCD number 9 into ASCII-coded number. Store the ASCII-coded data at the memory location 2000:2000H. Write proper comments with each instruction used in the program.  Use tables below to convert:  (i) 8A3E3420H machine language instruction to assembly language  (ii) MOV BX, [BP+4C00H] assembly language instruction to machine language instruction  (Note: Opcode for MOV is 100010:    COD   Function   OSC   BX SI   OSC   OSC   SX DI   OSC   OSC   SX DI   OSC   SX DI   OSC   SX DI   OSC   SX DI   OSC   O	[2]	

Code	W	0 (Byte)	W	1 Word	W	1 (Doubleword)
000		AL.		ΑX		EAX
004		CL		CX		ECX
610		DI		DX		EDX
011		B⊑		BX		EBX
17071		Vr.		€,⊅		Feb
103		CH		Est:		EBP
117		OH				E51
117		331		[1]		1-D1

Q3.	a) Given the Flag register structures of 8085 and 8086 microprocessors, analyze how the additional flags in 8086 enhance its functionality compared to 8085. Use labeled diagrams to justify your answer.	[1]
	b) Suppose that DS 1300H, SS 1400H, BP 1500H, and SI - 0100H.  Determine the address accessed by each of the following instructions, [2] assuming real mode operation:  (i) MOV EAX, [BP+200H] (ii) MOV AL,[BP+SI-200H] (iii) MOV AL,[SI-0100H]	[1.5]
	c) Write an assembly language program that adds AX, BX, CX, DX, and BP. Save the higher order word of the sum in SI and lower order word of the sum in DI register. Write proper comments with each instruction used in the program.	[2.0.5]