

RTG CARPOOLING APPLICATION

Project report submitted in partial fulfilment of the requirements for the degree of

Bachelor of Technology

in

Computer Science and Engineering

by

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Under the supervision of

(Dr. Geetanjali)

to



Department of Computer Science & Engineering and Information Technology

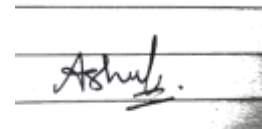
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CERTIFICATE

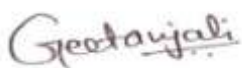
I hereby declare that the work presented here in this report entitled “RTG Carpooling Application” in partial fulfilment of the requirements for the award of the degree of **Bachelor of Technology in Computer Science and Engineering** submitted in the department of Computer Science & Engineering and Information Technology, Jaypee University of Information Technology Waknaghat is an authentic record of my own work carried out over a period from August 2019 to May 2020 under the supervision of **Dr. Geetanjali** (Assistant Professor in the department of Computer Science & Engineering and Information Technology).

The matter embodied in the report has not been submitted for the award of any other degree or diploma.



Anusheel Priyam (161301)

This is to certify that the above statement made by the candidate is true to the best of my knowledge.



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ACKNOWLEDGEMENT

I would like to thank everyone who had contributed to the successful completion of this project. I would like to express my gratitude to my final year project supervisor, Dr. Geetanjali for her invaluable advice, guidance and her enormous patience throughout the development of the research.

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ABSTRACT

RTG Carpooling Application is an application explicitly for white collar class individuals. It fills in as a stage for its clients to ask for or offer rides to different clients, in want to advance the way of life of carpooling. So as to facilitate the procedure of carpooling, this application has a few highlights including sending messages, recommend steering, and ascertain assessed voyaging costs, which will assist clients with arranging their excursion all the more effectively. Polls, meetings, and writing audit are actualized as a feature of blended system as the undertaking's examination strategy. Prototyping is executed as the product advancement approach. The application must be utilized on Android gadgets with Internet Connection. The front-finish of the application is created with Java and Android Studio. The back-end administrations of the application are created with PHP. The database used to store the application's information is MySQL. The server used to give the administrations is Apache web server. The task executes the product advancement life cycle, notwithstanding creating models during the improvement stage. Charts including use case graph, class outline, substance relationship graph, action chart, and succession chart are drawn before the improvement stage. Each time an element in the application is created, unit testing is done. After the application is finished, combination testing is done.

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LIST OF SYMBOLS / ABBREVIATIONS

RTG	Ready To Go
GPS	Global Positioning System
OS	Operating System
ARC	Automatic Referencing Counting
HTML5	HyperText Markup Language 5
CSS3	Cascading Style Sheets 3
.ipa	File extension for iOS application
.apk	File extension for Android application
.xap	File extension for Windows application
SQL	Structured Query Language
IDE	Integrated Development Environment
SD	Secure Digital
API	Application Program Interface
SDK	Software Development Kit
HTML	HyperText Markup Language
CSS	Cascading Style Sheets

XMT	Cross-Platform Mobile Development Tools
GCRMA	Genetic-based Carpool Route and Matching Algorithm
ICS	Intelligent Carpool Services
CSP	Carpool Service Problem
MC	Mobile Clients
CGCS	Cloud Global Carpool Services
EI	Evolution Initialization
GE	Genetic Evolution
DSDM	Dynamic Systems Development Method
XP	Extreme Programming
ASD	Adaptive Software Development
FDD	Feature-Driven Development
RAD	Rapid Application Development
LRT	Light Rail Transit
RAM	Random-Access Memory
UML	Unified Modelling Language
HTTP	Hypertext Transfer Protocol
GCM	Google Cloud Messaging

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CHAPTER 1

INTRODUCTION

1.1 Background

Indians travel around by driving their very own vehicle, open vehicles, or strolling. Strolling is tiring and it requires some investment and vitality to walk further, and there is a limit about how far an individual can walk. Open vehicles are modest, yet awkward as it normally occupies a ton of time to hang tight for people in general transport. In addition, as indicated by The Economic Times, the general population transport probably won't go directly to the goal, so individuals are required to take more than one method of open vehicle to land at the goal (The Economic Times, 2018). In this manner, individuals like to drive as it is progressively advantageous and adaptable.

An optimistic and developing white collar class has prompted a huge expansion of autos to Indian streets from 6.3 million out of 2000 to 30.5 million of every 2016, as per information from Ministry of Road Transport and Highways. Consequently, traffic clog regularly happens, particularly during top hours, for example, the time individuals get down to business or finish work. In addition, it is elusive a spot to leave as the quantity of vehicle leaves are constrained, it isn't sufficient to make up with the quantity of autos. Like each drop in the sea, each vehicle out and about tallies. Along these lines, The Indian Express expresses that a few people will in general park unlawfully, for example, park along the edge of the street which is one of the fundamental motivation behind why traffic blockage happens in the city (The Indian Express, 2019). Not just that, individuals will in general twofold park by leaving behind different vehicles, blocking them when they need to leave the vehicle leave.

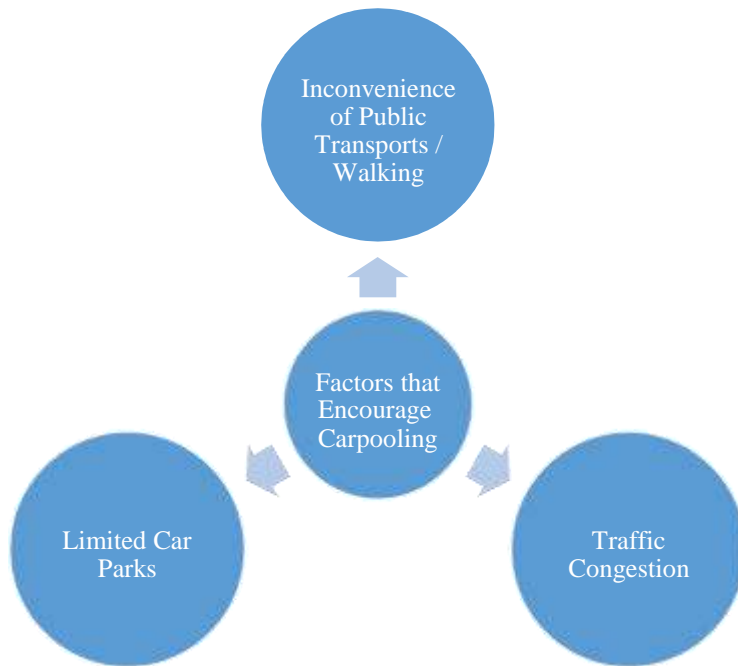


Figure 1.1 Factors that Encourage Carpooling

In this way, so as to limit the issue, individuals are urged to vehicle pool as appeared in the above figure. This is on the grounds that numerous autos going in the street are vacant and there are seats empty. In the event that every one of the autos are full, at that point the quantity of vehicles out and about will diminish thus will the clog as well.

Be that as it may, individuals are not willing to carpool because of a couple of components. In this manner, this venture, RTG carpooling application, will evacuate the greater part of the carpooling issues and urge individuals to take on a carpooling way of life.

Current Workflow

At present individuals are either taking taxi or driving their very own vehicle or they ask their companions or anybody they know whether they are eager to get them .

- Ask anybody on the bus station or train station in the event that they are eager to take the taxi together and split the expenses.

1.2 Problem Statements

The challenges of carpooling are shown in Figure 1.2.

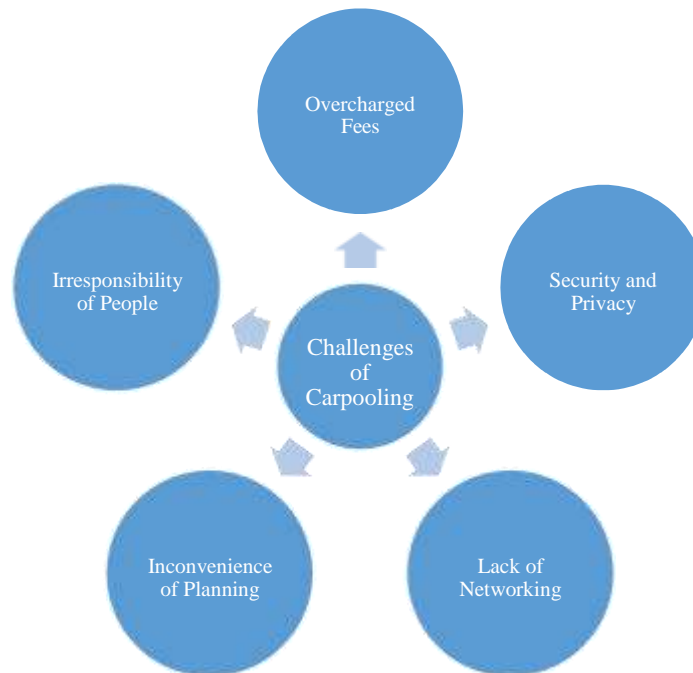


Figure 1.2 Challenges of Carpooling

Overcharged Fees

Driving is very costly and specially for the middle class as car owners have to pay for petrol, maintenance fees, road tax, toll, and additional charges. Some drivers think that driving takes up a lot of their expenses, especially when travelling a lot or long distance. Thus, in order to reduce the cost, some drivers would fetch other people together to the destination they want to go and charge the passengers which is the same concept of carpooling.

However, some drivers tend to see this as an advantage to earn money and they cheat passengers by overcharging them. Passengers who are not aware of how much it'll actually cost to travel to the destination will blindly pay the drivers and enjoy the ride because it is much convenient than public transport.

Thus, some people are unwilling to carpool as they think that they are being cheated, because there is no proper way of charging people. So, the driver can charge any random amount of money to charge.

Security and Privacy

When anyone buys anything, they look at the security and privacy aspect of the things they get involved in. It is difficult to encourage the public to carpool due to the safety concern and loss of privacy. Carpooling involves information about the driver as well as the passengers. It includes car plate number, address or location of each person, and contact number. When personal information is involved, there is always ethical issues such as security and privacy.

People may carpool with strangers, sometimes the driver is someone you never met before. It can be dangerous, especially for the female passengers as well as the driver. The driver may impersonate as anyone but is actually a human trafficker, a robber, or a rapist. If a passenger goes missing, it is very hard to find the passenger, especially when there are no clues as to what car the passenger rode or who picked up the passenger.

Thus, the lack of information available is a security issue.

Moreover, the driver will know the house address of the passengers he or she has to fetch. Everyone carpooling will have the contact number of the driver and vice versa. It might not be appropriate as this information should not be given up so easily to other people. People tend to misuse this information such as stalking, burglary, and spams. Thus, some personal information should not be revealed as it might cause privacy issues.

Thus, carpool causes discomfort for some people as they feel unsafe, or they are unwilling to expose too much about themselves to other people.

Lack of Networking

Sometimes people stay in an area without knowing any friends staying nearby them. For example, there might be 10 people staying at certain place, but all of them travel

to the same place every day by driving their own car. They do not carpool because they do not know each other.

Inconvenience of Planning

Before carpooling, people have to plan their trip. There are many factors involved in carpool, which are the people involved, who to pick up first, time to meet up, and venue to meet up at. The process may take a long time and it can be very tedious.

Sometimes problems occur during planning. Some people might agree to the timing but not everyone might agree. It is very hard to find a time where everyone is able to make it so that the driver can pick up all of them. Thus, a lot of time is spent while trying to negotiate with everyone.

Due to the long process of planning and miscommunication during the planning, some people prefer not to carpool.

Irresponsibility of People

After agreeing to carpool, the driver will fetch the passenger to the destination. However, sometimes this might not go as plan. People might show up late, or might not show up at all, which leaves people frustrated.

For example, student A might want to fetch 4 other students. He tells student B that he will pick him up at 4PM. However, after that student A changed his plan and he will be picking him up at 5PM instead. Despite that, student A didn't inform student B and he waited at the venue at 4PM. After one hour, student A arrives. It is actually a waste of time for student B while standing there waiting.

Another scenario is a driver might agree to fetch his friend. He tells him that he will pick him up from his house at 3PM. Then the driver drives to his house and called his friend. Instead, he told him that he doesn't want to go to class anymore. It is a waste of time and petrol for the driver because he could've gone straight to destination.

Thus, to avoid these kind of troublesome people, some people just do not want to get involved in carpool.

1.3 Proposed Solution

In order to solve the problems currently faced by people when carpooling, a mobile application based RTG carpooling application is proposed. This application can be used by anyone. Almost every person is a target user. The user will install this application into their respective phones.

There are two types of users, driver and the passenger. Drivers can offer rides, and passengers can request rides. These can be done by filling up the request or offer ride form which will then store the information on the database.

Both driver and passengers will fill up the form by providing departure address, destination, date or day, time. Driver provide information regarding the number of seats available.

Users will be able to see posts of request and offer rides by other users. After browsing through the posts, if a user found a ride that he or she wants, he or she can request to join the ride. For drivers, they can accept multiple passengers depending on the number of seats of his or her car. For passengers, he or she can accept rides from drivers.

After accepting rides, both drivers and passengers may contact each other by using this application. They can send messages to each other.

Before picking up the passengers, the application will calculate the shortest route to pick up the passengers. This means that the sequence of picking up the passengers will be calculated. After that, the driver will fetch the passengers to the destination.

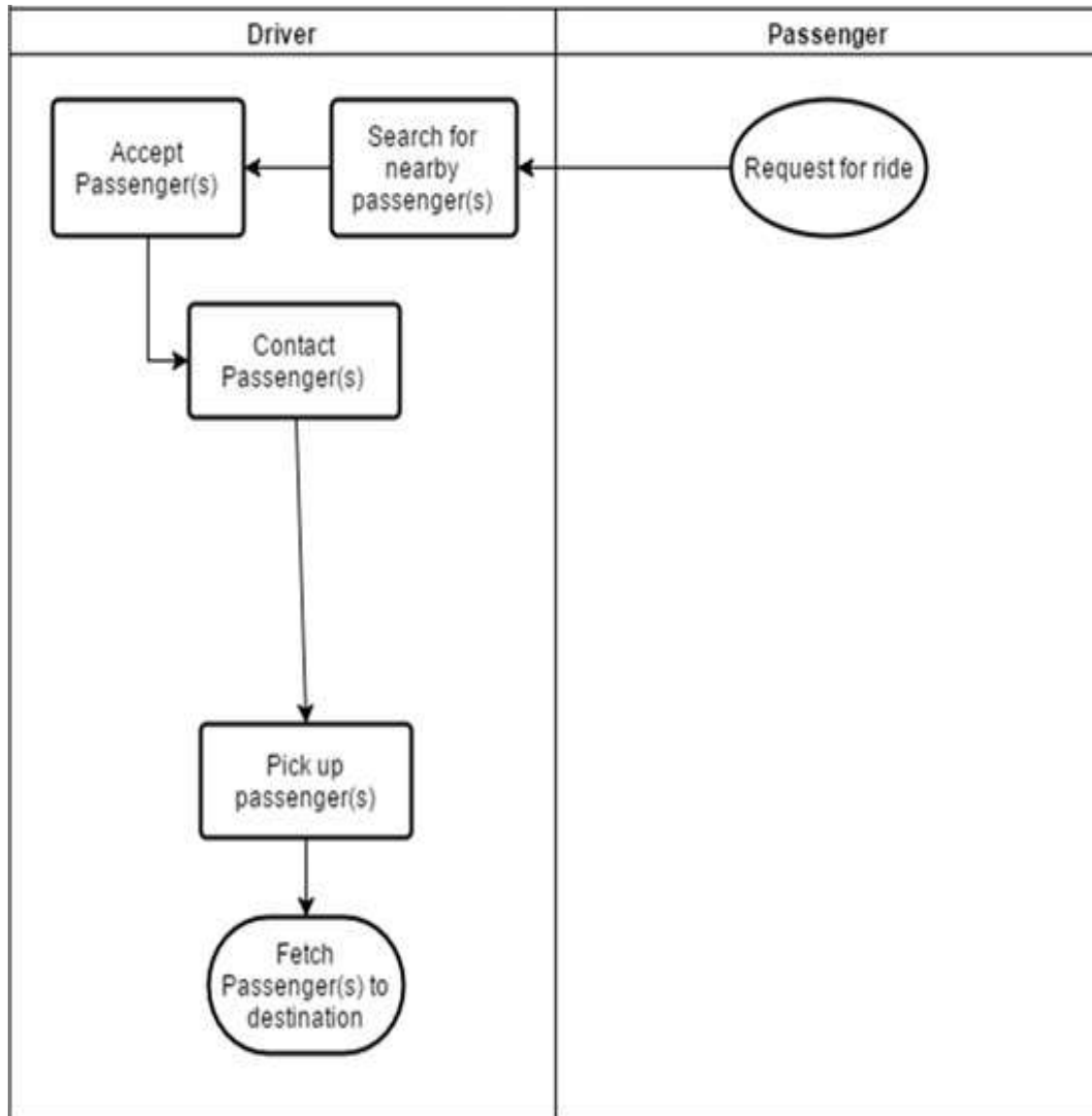


Figure 1.3 Proposed Solution Workflow for Driver

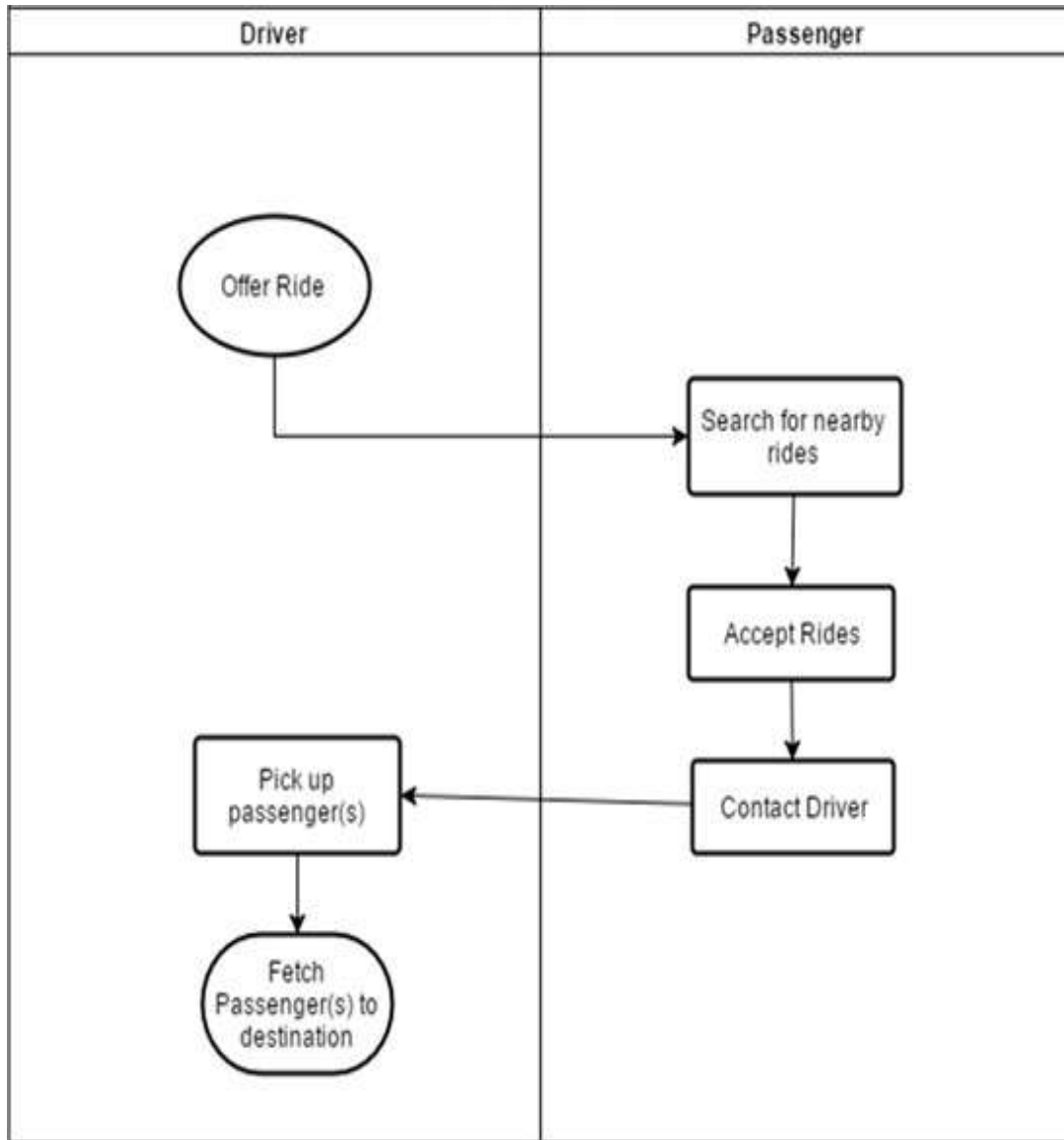


Figure1.4 Proposed Solution Workflow for Passenger

1.4 Goals and Objectives

This project, RTG Carpooling Application, has the following objectives:

- To propose and develop a platform specifically for people to request or offer rides to those from the same living area.
- To critically access and implement an algorithm that helps calculate estimated travelling fees.
- To propose and develop a basic communication means for everyone.
- To critically access and implement an algorithm that helps calculate passenger pick-up sequence.

1.5 ProjectScope

1.5.1 Project Scope Covered

TargetUsers

This application is used by everyone and anyone travelling alone can use it either as a driver or a passenger.

Platforms

This application is an Android application which can be installed on Android devices with Android version 4.1 and above.

Location

The pick-up point and destination for ride is only applicable for all locations in India.

Create New Ride (Driver)

Only users with vehicles are allowed to be drivers. The vehicle registration number should be verified by RTG before it can be added into the profile of the user. The information below must be provided by the driver:

- a. Startingpoint
- b. Destination
- c. Type of Ride (Weekly / CustomDate)
- d. Day /Date
- e. Time ofArrival
- f. Role in Ride Group (Passenger /Driver)
- g. Number of SeatsAvailable.

Create New Ride (Passenger)

The information below must be provided by the passenger: Starting point

Type of Ride (Weekly / Custom Date)

- a. Day /Date
- b. Time ofArrival
- c. Role in Ride Group (Passenger /Driver)

Join Ride (Passenger)

There must be at least one car seat available in the driver's vehicle in order for the passenger to join the existing carpool group.

Join Ride (Driver)

Thecarpoolgroupmusthaveavacantdriverpositioninorderforthedrivertojointhe existing carpoolgroup.

Send Message

After users are added into a carpool group, the users may use this application to send message to any other users in the carpool group. Although one of the user may leave the carpool group, but if other users have previously sent messages the user who has left the carpool group, they may continue send messages to the user.

Calculate pick-up route

Inthecarpoolgroup,theremustbeaminimumoftwopassengers.Theapplicationwill calculatewhichrouteisthebestroutethatshouldbetakenbythedriverwhenpicking up eachpassenger.

Calculate Estimated Travelling Fees

The evaluated voyaging expenses will be determined dependent on the equation:

Complete Traveling Fees = Distance * RM 2.15

The separation will be the good ways from the driver's beginning stage to the goal.

RM2.15 depends on the vehicle repayment rate 2016 - 2017 of rotary.org. Since RM2.16 depends on the rate in 2016 – 2017, the application's rate might be changed by the developer in a later time.

Provide Rating

Client more likely than not joined a carpool gathering.

Clients may give rating to every individual client in the carpool gathering.

1.5.2 Project Scope Not Covered

TargetUsers

Everybody is an objective client who is venturing out alone and needs to drive all the more conveniently.

Platforms

This application cannot be installed on Android devices below Android version 4.1.

This application cannot be installed on iOS and Windows device.

Location

The territory of inclusion for this application isn't pertinent for different nations with the exception of India.

The application enables clients to carpool to and fro any spots with no special case. For instance, a couple of clients from Delhi might want to carpool to Gurgaon, this application permits it.

Create New Ride (Driver)

Clients without vehicles are not permitted to be drivers. In the event that RTG doesn't confirm the vehicle enrollment number, the driver can't make new rides. Cruisers are not acknowledged to be included as vehicles in this application as it is perilous to ride a bike. The quantity of seats accessible can't be multiple seats, in light of a standard vehicle's number of seats, as this application doesn't have the usefulness to distinguish the quantity of seats dependent on the model of the vehicle.

Join Ride (Passenger)

On the off chance that the quantity of travelers in the current carpool bunch is equivalent to the quantity of seats accessible in the driver's vehicle, the traveler can't join the carpool gathering. On the off chance that there is no driver in the carpool gathering, however the quantity of travelers in the carpool bunch is equivalent to 4, the traveler can't join the carpool gathering.

Join Ride (Driver)

If the existing carpool group has a driver, the drivers cannot join the carpool group.

Send Message

Users are not allowed to use this application to send messages to any other users unless they are in the same carpool groups.

Calculate pick-up route

This component isn't pertinent when there is just a single traveler in the carpool gathering. The get course just shows the game plan of which traveler to get first, and no how to go to the passenger(s) get point. The application woexclude a GPS include.

Calculate Estimated Travelling Fees

The application doesn't compute the absolute separation went by the driver. It just figures the good ways from the beginning stage of the driver to the goal legitimately without including the separation went to get the travelers.

The application just ascertains the voyaging expenses that every traveler should pay to the driver. It doesn't deal with the exchange of the expenses from the traveler to the driver. The traveler should utilize different intends to pay the driver.

CHAPTER 2

LITERATURE SURVEY

2.1 Technology

2.1.1 Popularity of Smartphones

In view of Figure 2.1, the offers of Android have a consistent incremental all through 2018, with an exponential jump in beginning from 2019. Despite the fact that Android had a moderate beginning toward the start of 2019 when contrasted with BlackBerry and Apple iOS, however toward the finish of 2019, Android figures out how to stand apart among every one of them. Android drives the market and owes

39% of the piece of the pie on the third quarter of 2010 as appeared in Figure 2.2.

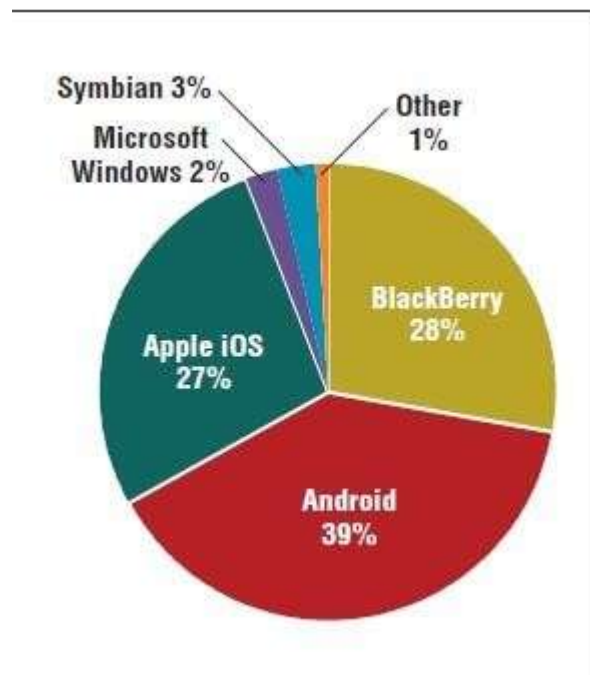


Figure 2.1 Market share of smartphones in 2019

As indicated by Figure 2.2, the greater part of complete cell phones made and disseminated to the world are Android telephones, while iOS telephones are just not exactly a fourth of the all out cell phones. As per Google (2019), there are more than 800, 000 outsider applications in both Android and iOS's application store on May 2019. In the start of 2019, the greater part of the complete portable applications downloaded are Android based, though in excess of a quarter are iOS applications as appeared in Figure 2.3

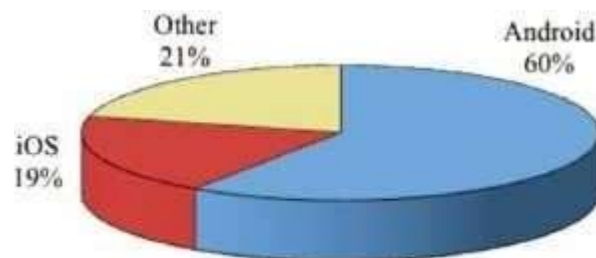


Figure 2.2 Smartphones shipped in 2019

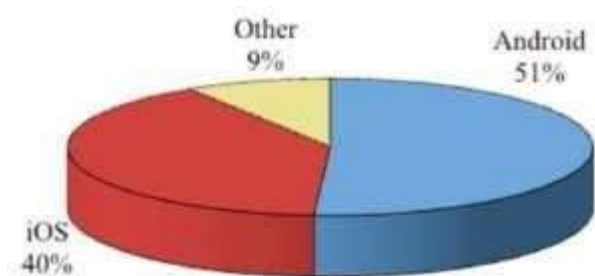


Figure 2.3 Apps downloaded in Q1 2019

This shows that among all of the smartphone operating system, Android is the most popular among user and is widely used among users.

2.1.2 Aspects of Mobile Applications to Consider

This section describes the factors of mobile application, as shown in Figure 2.4.

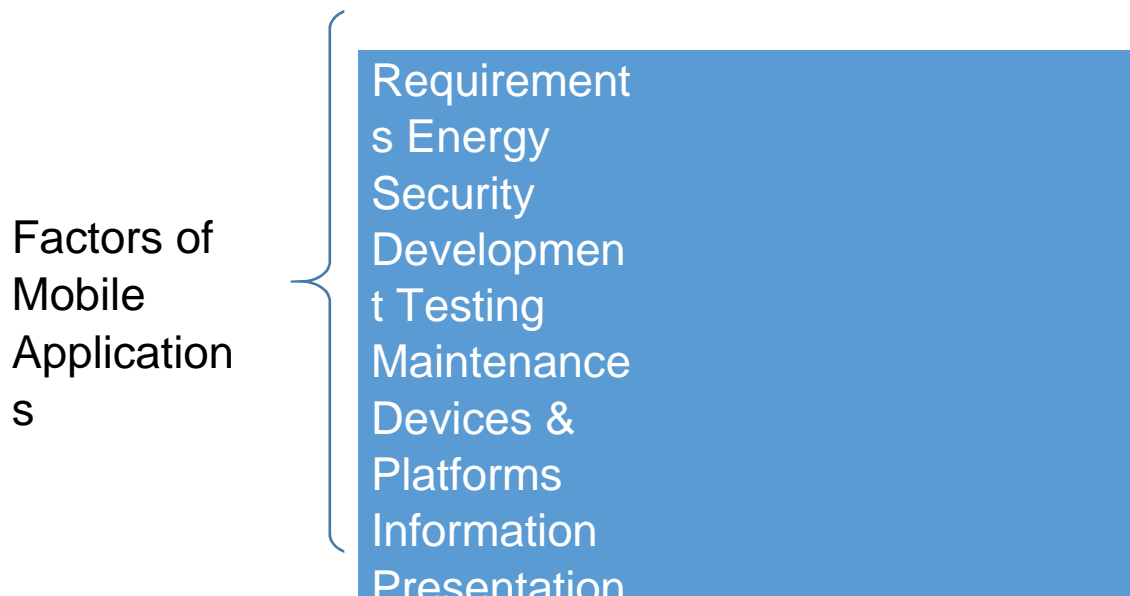


Figure 2.4 Factors of Mobile Applications to Consider

When intending to build up a versatile application, we should take into thought of prerequisites, vitality, security, improvement, testing, support, gadgets and stages, data, and introduction.

Requirements

Necessities gathering is imperative to decide the usefulness, assignments, work process, and how the end-clients need the framework to be, notwithstanding whether the framework is a site, work area application or versatile application. A inquire about by The Economic Times expresses that in portable application, prerequisites are accumulated by examining client audits of existing applications and perusing discharge notes of an application. Be that as it may, the issue is the quality and amount of client audits of an application, as client survey probably won't give valuable data, or an application's client audit is limited to be seen, for example,

Android's Google Play just enables general society to see a limit of 500 client audits of an application.

Energy

Like each other apparatus, cell phones require vitality for it to work, for this situation, battery. The issue is the means by which to limit vitality utilization and spare battery by improving vitality use by applications. The Economic Times (2019) proposes two arrangements that will help cell phones' vitality, which are estimating battery utilization and investigating vitality bugs (The Economic Times, 2019). It is hard to expand the life of the gadget with a modest quantity of vitality.

Security

As per The Economic Times, security is a significant viewpoint in portable applications as there is a sure degree of trust that the clients put on the application, touchy data included, and these applications are gotten to effectively and constantly (Unhelkar and Murugesan, 2019). Contrasted with different gadgets, for example, PC, cell phones need protection because of their inclination as a remote correspondence medium. A couple of measures taken to expand security is secret phrase insurance, validation, cryptography, secure interchanges and versatile installment techniques (Unhelkar and Murugesan, 2019). So as to build security, ID of utilization vulnerabilities and scanning for noxious applications are being completed every now and again (Nagappan and Shihab, 2019). One of the issues confronted is that the malignant applications are continually changing and adjusting to abstain from getting captured by security at an extremely quick pace, so it is hard for security examiners to recognize them.

Development

There are numerous portable stages, the most famous ones are Android and iOS. In this way, designers who need to convey their applications to different stages will in general create in cross-stage. Be that as it may, in spite of the fact that there are structures for cross-stage advancement, the nature of the presentation and UI are influenced. In addition, since the stages are continually updating, it is difficult to create with cross-stage as it is difficult to keep up (The Economic Times, 2019).

Testing

Testing is constantly completed before sending the application to the end-clients so as to discover however many bugs as could be allowed so as to fix them. In any case, it is hard to test a portable application because of a couple of reasons. Right off the bat, a significant level of code inclusion is extremely difficult to accomplish as there are numerous potential outcomes of client input, particularly complex applications which requires heaps of client inputs. Additionally, if the application is based on cross-stage, it may take a shot at this gadget however not another, along these lines the testing procedure turns out to be progressively dreary (The Economic Times, 2016).

Maintenance

After the application is being sent, it is critical to keep up the application by fixing bugs found by clients and overhauling application to make it increasingly powerful. In any case, issues emerge when the application is absent of documentation, particularly when the application is passed to someone else to deal with (The Economic Times, 2019). Along these lines, documentation is insignificant.

Devices & Platforms

The distinction between cell phones and work area is the size. In this manner, the UI is significant. It must be made to suit the gadget and enable the client to utilize it effectively, particularly with the different sizes of screen (Unhelkar and Murugesan, 2019). Besides, not exclusively are there numerous cell phones, there are likewise a wide range of stages. Every portable stage has its own style of UI, so we need to think about how we plan the application to suit every stage (Unhelkar and Murugesan, 2019).

Information

Data and information is the thing that an application predominantly comprises of. A few applications, for example, a following application ought to give data continuously, the data should be refreshed extremely quick. Also, the data ought to be solid and accessible to get to more often than not. The technique for putting away information and recovering information ought to be thought about, particularly while recovering information takes a great deal of time, for example, on account of mixed media substance (Unhelkar and Murugesan, 2019).

Presentation

The way the layout is presented to the user is important. This was mentioned previously when discussing about device and platforms.

2.1.3 Comparison of Android and iOS in terms of Security

Security is a significant perspective in versatile applications, yet for all items and administrations. Table 2.2 looks at the security of Android and iOS as far as application sandboxing, memory randomization, encryption, information stockpiling design, antivirus, application provenance, application authorizations, and vulnerabilities and malware.

Table 2.2 Comparison of Security Aspects (Harish & et. al., 2018) (Google, 2015)

Security Aspects / Mobile Platform	Android	iOS
Application Sandboxing	1 App implements unique Sanbox (Harish & et. al., 2018) (Google, 2019) (Butler, 2016)	All Apps implements sameSanbox (Harish & et. al., 2018) (Google, 2015) (Butler, 2016)
Memory Randomization	Since Jelly Bean (Harish & et. al., 2018)	Since 4.3 with code signing technology (Harish & et. al., 2018)

Encryption	Disk Encryption (Harish & et. al., 2018) (Google, 2015)	Hardware Encryption (Harish & et. al., 2018) (Google, 2015)
Data Storage Format	External and Internal (Harish & et. al., 2018)	Internal (Harish & et. al.,2018)
Antivirus	Available in Google Play (Harish & et. al., 2018)	Not available as it is unnecessary (Harish & et. al., 2018)
Application Provenance	In Google Play, but not other places (Google, 2015)	In App Store (Google, 2019)
Application Permissions	Limited (Google,2019) (Butler,2016)	Full access (Google,2019) (Butler, 2016)
Vulnerabilities & Malware	79% (Google,2015)	0.7%(Google,2015)

As indicated by Google (2015), application sandboxing is the procedure whereby an application is encased in its very own reality, condition, or compartment. By sandboxing an application, the application is separated from everything else, including different applications and the working framework, which avoids alteration, for example, putting a rootkit on the working framework (Google, 2015). Harish and et. al. (2018) states that in Android, every application runs in its own sandbox which has authorizations set by the engineers, though iOS applications all sudden spike in demand for a similar sandbox characterized by Apple (Harish and et. al., 2018). Clients can control whether Android applications can get to information from different applications, increasing greater security and protection. In any case, iOS' consents are set to default, subsequently client has no influence over it (Butler, 2016). Therefore, iOS applications have less opportunity when contrasted with Android applications as Android applications can get to more assets contrasted with iOS. The disadvantage is that programmers can utilize this to invade the gadget by simply setting the authorizations of the sandbox (Google, 2015). Clients will succumb to this on the off chance that they permit these authorizations by downloading the applications without recognizing what they are doing.

Harish and et. al.. (2018) states that memory randomization whereby the area of memory wherein the application runs in, shared library and different segments of a cell phone are set haphazardly (Harish and et. al., 2018). Because of the way that programmers will in general target gadgets as they have information with respect to the area of the focused on application, this security viewpoint functions admirably to guard against them. Both Android and iOS executed memory randomization in their working framework in Jelly Bean and 4.3 individually, yet iOS is in front of Android in the usage. Besides, notwithstanding the update of 4.3, iOS included code marking innovation, which demonstrates that all applications must be approved and affirmed by Apple with the end goal for it to run on iOS.

Harish and et. al.. (2018) states that encryption is the way toward changing a plain book information into a figure content which can't be perused except if decoded by utilizing a key (Harish and et. al., 2018). Encryption is utilized to secure touchy data that is in the cell phone. In iOS, information in the gadget's blaze memory are being encoded by utilizing equipment Advanced Encryption Standard (AES) cryptographic quickening agent (Google, 2015). iOS additionally actualizes information security innovation and remote cleaning. Information security innovation keeps the cellphone from unscrambling information while the telephone is caught up with getting transmission. Remote cleaning is the way toward rendering the entire gadget's information to get indiscernible with only one direction. Regardless of that, iOS faces a few burdens as the working framework has a copy decoding key that can be utilized to unscramble foundation applications. iOS likewise face the issue of jailbreaking, which opens limitations of the working framework. In Android, information is scrambled in the working framework or the piece with the utilization of secret key. This procedure is called record framework based encryption. In addition, Android KeyChain encodes qualifications, for example, Wi-Fi passwords that are being utilized by an application. In any case, Android's security is more client situated, giving clients the decisions of what limitations ought to be executed, so if clients don't know about these, it may make issues (Google, 2015).

There are two kinds of arrangements for information stockpiling, which is inside in the working framework, or remotely in the SD card. The two kinds are relevant to

Android, yet iOS just stores information inside (Harish and et. al., 2018). The issue with SD card is that there are no consents expected to get to the information. Android attempts to take care of this issue by utilizing standard crypto libraries with secret phrase. Notwithstanding, the encryption keys can be found by means of root get to, in this manner the information stockpiling can at present be penetrated. The favorable position iOS has is that consents are required so as to access the information as it is put away inside. In Addition, iOS has Data Protection APIs and a complex passphrase for extra insurance for the information stockpiling.

Antivirus programming fills in as a safeguard against malware, for example, infection, spyware and Trojan as these malwares can do a ton of harm to the working arrangement of the cell phone. Antivirus programming are found in Google Play accessible for download. It is significant for Android clients to introduce antivirus programming into their cell phones in light of the fact that despite the fact that Google Play checks and confirms that the applications are reasonable to be utilized, however clients can download applications from different places, for example, site with no confirmation of wellbeing (Harish and et. al., 2018). On account of iOS, the main spot applications can be downloaded is in the App Store which is checked by Apple, along these lines there is no requirement for an antivirus programming.

Application provenance is the procedure wherein the versatile working framework suppliers approve the portable applications as far as usefulness and security first previously permitting the designers of the portable applications to present the applications on the working framework's separate application stores (Google, 2015). Both Google Play and App Store, the commercial center for portable applications for Android and iOS separately, will perform application provenance and it is a vital procedure for all applications that any designers need to post in these stores. In any case, the gigantic distinction among Android and iOS is that Android applications are not really presented on Google Play to be disseminated, as engineers can likewise post them in different places, for example, sites, while applications for iOS must be downloaded at App Store. This is on the grounds that Android's store is open, when contrasted with the gated App Store of Apple (Butler, 2016). The bit of leeway is that the production procedure of uses in Android is simpler, however the nature of utilizations in Android are bad.

Assets need authorization to get open. iOS has a set number of authorizations that are given to designers to use in its versatile application. Besides, it doesn't give the client a chance to deal with the decisions of permitting these consents as client probably won't comprehend what they are allowing the application to do. Be that as it may, a few consents expect clients to permit them, for example, getting to area (Google, 2015). This isn't the situation for Android as the consents are in the hands of the endusers, and Android approaches a greater number of authorizations than iOS.

Vulnerabilities and malware exists in all product, including cell phones and its applications. As per Google (2015), from 2010 to 2019 there are around 408 vulnerabilities found in a few adaptations of iOS working framework, yet the greater part of the vulnerabilities are at a low basic level. While in Android, from 2019 to 2018 there are 30 vulnerabilities found in a few adaptations of Android working framework, however the basic level extents from low to high. With respect to the malware, in 2018, iOS has just 0.7% of all the malware assaults focusing on it, when contrasted with 79% which is Android's (Google, 2015).

In this manner, iOS has more security highlights than Android. Be that as it may, Android is progressively adaptable and gives more opportunity when contrasted with iOS. The exchange off of opportunity is security. Thus, there ought to be a harmony between these two.

2.1.4 Comparison of Type of Mobile Applications

Portable applications can be separated into two kinds, which are incorporated applications and non-coordinated applications. This can be additionally separated into local applications, web applications, and cross breed applications. Incorporated applications are SDK subordinate, yet not non-coordinated applications. Nonintegrated applications don't should be introduced on the cell phone, dissimilar to coordinated applications. Thus, since the coordinated applications are introduced into the cell phone, it will show up on the rundown of uses introduced. In addition, incorporated applications can get to framework functionalities, for example, GPS, Bluetooth, camera, and soon., though non-coordinated applications can't. The sort of

incorporated applications are local applications and half and half applications, though web applications have a place with non-coordinated applications classification (Ohrt and Turau,2019)

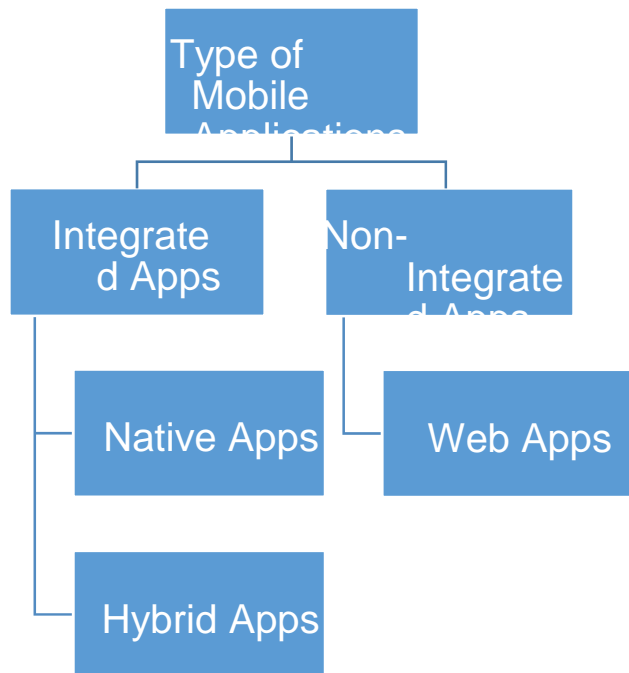


Figure 2.5 Types of Mobile Applications

2.1.5 Cross-Platform Mobile Application Development

So as to make a versatile application that can completely utilize a stage's usefulness, for example, having the option to utilize the GPS, yet work well on another stage, engineers decide to create half breed applications, or cross-stage applications, as it just requires the designer to code an application once and have the option to run it on different stages (Lin and Lee,2015). The motivation behind creating half breed applications is to focus whatever number stages as could be expected under the circumstances with least exertion (Ohrt and Turau,2019).

There are many cross-stage versatile improvement instruments (XMT) accessible for designers to create crossover applications. Notwithstanding, extraordinary XMT bolster various kinds of versatile applications. Simply local shows incorporated applications while Partly deciphered demonstrates non-coordinated applications. The kind of portable applications upheld by each XMT is appeared in Table 2.4 (Ohrt and Turau,2019).

Table 2.2 XMT application structure and GUI elements (Ohrt & Turau, 2019)

Table 1. XMT application structure and GUI elements.								
XMT	Version	Application structure				GUI elements		
		Purely native		(Partly) interpreted		Native	Web-based	Custom
		(1)	(2)	(3)	(4)			
Flash Builder	4.5			✓	✓			✓
Illumination Software Creator	4.0	✓				✓		
LiveCode	4.6.4			✓				✓
Marmalade	5.1.5			✓				✓
MoSync	2.6		✓	✓		✓		✓
OpenPlug Studio	3.0.9			✓		✓		✓
PhoneGap	1.1.1				✓		✓	
RhoStudio	3.0.2			✓	✓	✓	✓	
Titanium	1.7.1			✓		✓		

XMT's principle reason for existing is to create half and half applications which spread however many stages as could reasonably be expected. Table 2.5 shows the versatile working frameworks or stages upheld by each XMT. (1) speaks to applications that can get to the framework's API straightforwardly, (2) speaks to applications that entrance the framework through a library which gives a deliberation level, (3) speaks to applications which incorporate virtual machines, (4) speaks to applications which requires a virtual machine to be introduced in the gadget independently. Tragically, there is no single XMT which underpins all versatile working frameworks, accordingly engineers ought to decide to which working frameworks to concentrate on (Ohrt and Turau, 2019).

Table 2.3 XMT support of various mobile operating systems (Ohrt & Turau, 2019)

Table 2. XMT support of various mobile operating systems.									
XMT	Mobile operating system								
	Android	bada	BlackBerry	iOS	MeeGo	Symbian	webOS	WP7	WinMob
Flash Builder	✓			✓		✓		✓	✓
Illumination Software Creator	✓			✓					
LiveCode	✓			✓					
Marmalade	✓	✓	✓	✓		✓	✓		
MoSync	✓		✓	✓	✓	✓			✓
OpenPlug Studio	✓		✓	✓		✓			✓
PhoneGap	✓	✓	✓	✓		✓	✓	✓	✓
RhoStudio	✓		✓	✓		✓		✓	✓
Titanium	✓			✓					✓

Distinctive XMT have various highlights and functionalities as appeared in Table 2.6. Each XMT have distinctive programming dialects that the designer can create applications with. Some XMT enable engineers to gather applications without SDK, so designers no compelling reason to download, introduce and register for different SDK so as to create applications for numerous stages. Like a great deal of Integrated Development Environment (IDE), a large portion of the XMT offers code completion, in which when the engineer types some portion of the watchword, the word will consequently be finished without the need of composing the entire word. Another element which a run of the mill IDE may have is GUI architect which assists speed with increasing the way toward making a graphical UI by executing drag-and-drop, however a large portion of the XMT don't have GUI originator. Debugger is an instrument in IDE which encourages designers to discover bugs and test the applications, however a portion of the XMT don't have a debugger. The entirety of the XMT have emulator included so engineers don't need to purchase the genuine telephony to test the application with. The entirety of the XMT with the exception of LiveCode can broaden local code. A large portion of the XMT don't bolster Bluetooth (Ohrt and Turau, 2019). In this way, designers ought to pick the XMT dependent on the programming language that they know about and the instruments accessible in the XMT to assist speed with increasing the advancement procedure for applications.

Table 2.4 XMT features and functionalities (Ohrt & Turau, 2019)

Table 3. XMT features and functionalities.									
XMT	Version	Programming language	Compile without SDK	Code completion	GUI designer	Debugger	Emulator	Extensible with native code	Bluetooth support
Flash Builder	4.5	ActionScript and MXML	✓	✓	✓	✓	Own	✓	×
Illumination Software Creator	4.0	None (drag-and-drop)	×	×	✓	SDK	SDK	✓	×
LiveCode	4.6.4	LiveCode	×	×	✓	✓	Own	×	×
Marmalade	5.1.5	C++	✓	✓	×	✓	Own	✓	×
MoSync	2.6	C++	✓, except iOS	✓	×	✓	Own	✓	✓, except WP7
OpenPlug Studio	3.0.9	ActionScript and MXML	✓	×	×	×	Own	✓	×
PhoneGap	1.1.1	HTML and JavaScript	×	✓	×	×	SDK	✓	×
RhoStudio	3.0.2	Ruby	×	✓	×	✓	Own	✓	✓, except WP7 and Symbian
Titanium	1.7.1	JavaScript	×	✓	×	✓	SDK	✓	×

Figure 2.5 shows the presentation of each XMT. The exhibition test is done by building up a straightforward application on all XMT. The application is assembled and run on both the genuine gadget and an emulator. The XMT are looked at as far as the application bundle size after it is being incorporated and assembled, how much memory or RAM is required by the application, and the measure of time expected to dispatch the application in the genuine gadget and furthermore in the emulator. Distinctive XMT influences the exhibition of the application it is based on (Ohrt and Turau, 2019).

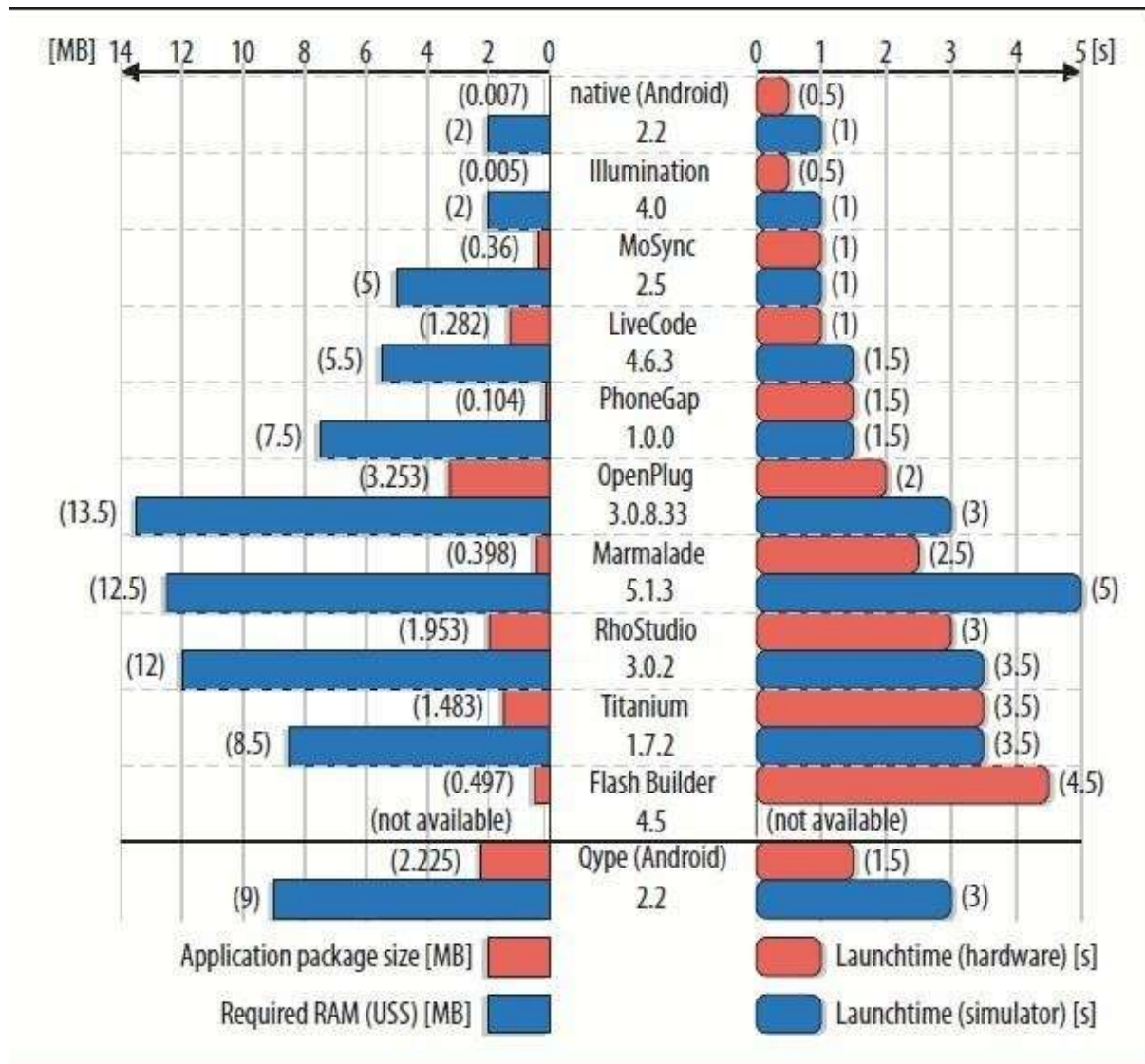


Figure 2.6 Performance of XMT

Lin and Lee (2015) state that they utilized PhoneGap to build a half-breed application (Lin and Lee, 2015). Web applications are mapped to local applications with the utilization of PhoneGap, and the size of the bundling turns smaller in the wake of mapping. In addition, JavaScript API interfaces are accessible at PhoneGap, so the usefulness of the cell phones, for example, camera is accessible to be utilized. In the event that engineers need to utilize an element which isn't in PhoneGap, they can characterize their very own module and consolidate it with PhoneGap. The half-breed application made uses HTML5 and JavaScript for the front-end together with Sencha and PhoneGap. By and large the application is great as far as execution, cost and mix, yet not easy to use.

2.1.7 Carpooling Routing Application

Carpooling application causes individuals to orchestrate carpool quicker and proficiently. Clients can be sorted into two classifications: Drivers and Passengers. There are numerous arrangements on the most proficient method to assemble a carpooling application. For this situation, two kinds of approaches will be depicted in itemized.

Hereditary Algorithm-Based Approach

Harish, Harish and et. al.. (2019) proposes an answer for carpooling application by utilizing a geneticbased carpool course and coordinating calculation (GCRMA) (Huang, Harish and et. al., 2015). Carpool Service Problem (CSP) is a coordinating of driver and passenger(s) and theplanorgroupingofpassenger(s)improvementissue.GCRMAexecutesIntelligentCarpool Services (ICS) so as to explainCSP.

There are two modules in ICS: Mobile Clients (MC) and Cloud Global Carpool Services (CGCS). MC handles the ask for and offer of rides by the clients. Since MC is introduced on the versatile working framework, it can utilize the framework's functionalities which incorporates GPS to get area, and portable correspondence. The clients are demonstrated the solicitations or offers dependent on the equivalent local range the solicitations or offers originate from. After drivers bring the travelers to the goal, clients will get notice and theyare allowedtorateeveryclientwhoareintheride(Huang,Harishand et.al.,2019).Peacefulweb administrationsaregivenbyCGCSwiththegoalthatMCcanutilizethem.TheRESTfulweb administrations incorporates OpenGIS supplier which gives computerized street data, a traffic screen which gives traffic data, a notoriety information supplier which gives social data, and anexchangeadministrationsbrokerwhichencouragetheexchangeofmoneybetweenclients.

The issue with carpooling application is it has two destinations: coordinate the driver with howevermanytravelersascouldbeallowed,andabbreviatetheseperationwentbythedriver.

Enhancement is required. This is the thing that portrays CSP. While carpooling, drivers get travelers and drop them off to their goal. Notwithstanding, it is imperative to figure out which driver is reasonable to coordinate with which travelers (Harish and et. al., 2019). There are a couple of imperatives which are mulled over duringimprovement:

- The number of seats accessible to travelers relies upon the quantity of seats in the driver's vehicle or the quantity of seats offered by the driver.
- Each traveler ought to be relegated to one driver.
- The drivers must get the travelers at their area first before heading off to the area of the goal.
- The driver must start the voyage of the carpool from his flow position.
- The driver must end the adventure of the carpool at the area of the goal.
- The course of the carpool must be finished and kept up by the driver.

There are two modules in GCRMA: Evolution Initialization (EI) and Genetic Evolution (GE). EI is the module which allot travelers to appropriate drivers dependent on the prerequisites of the drivers and travelers utilizing chromosomes. Chromosomes are gatherings of information speaking to data with respect to the carpool, including area, seat, and goal. GE is the module where an ideal arrangement is created for CSP by deciding getting or dropping off which traveler in which request is the quickest (Harish and et. al., 2019).

Carpool Routing by Mining GPS Trajectories

Harish and et. al. (2019) proposes an answer for carpooling application by mining GPS directions

(Harish and et. al., 2019). This proposed arrangement actualizes a GPS Trajectory and Routing Model, Trajectory Mining Algorithm, Ranking of Qualified Riders, and Generating the Shared Route.

The GPS Trajectory and Routing Model incorporates GPS-Assisted Carpooling

Model, and Route Splitting, Mapping, and Grouping. The GPS-Assisted Carpooling Model procedure is the direction log of every client which is recorded at the GPS gadget of the traveler.

There is a database comprising of data about successive courses of clients which can be separated. Course parting parts the directions by disposing of the stay locale from the directions, getting two courses all the while. Mapping includes joining courses into similarly disseminated land lattice focuses. Gathering includes putting successive focuses which are mapped into a similar gathering together (Harish and et. al., 2019).

Direction Mining Algorithm can be separated into a couple of parts: Trajectory Mining Steps, Mining Frequent Routes, and Recognizing Transport Modes. The means for direction mining steps are finding qualified edges which are the spots visited as often as possible in courses, finding qualified courses which are courses taken habitually, finding successive edges which are the spots visited much of the time in qualified courses, and refreshing qualified course by finding qualified courses and finding incessant edges again until the certified course doesn't change. Mining incessant courses is done by computing the course score for each certified edge, at that point killing qualified edges with low scores. Transport modes are the first voyaging techniques for travelers which is dictated by looking at the successive courses' stop area and figuring the speed of cruising by (He, Harish and et. al., 2019).

Positioning of qualified riders is done with the assistance of rider inclination review, building matrix organized course table, and scanning for qualified riders. A study is completed so as to decide the travelers' inclinations in carpooling. A lot of qualified network focuses related with visit courses in a set are recorded in a gridstructured course table. Drivers can discover reasonable travelers who remain close to the travelers and the time leaving and showing up ought not be quite a bit of a distinction among drivers and travelers (He, Harish and et. al., 2019). There are a few factors that ought to be viewed as while picking the travelers to be included into the carpool ride:

- Total travel cost ought to be changed in accordance with the base.
- The strolling separation among drivers and travelers ought to be acclimated to the base.
- The alternate route separation to get different travelers ought to be acclimated to the base.
- The advance time to begin a carpool ought to be diminished.

- The connection among drivers and travelers, the separation between them as far as affection, ought to be limited

At long last, a mutual course is created alongside an assistance cost. Distinctive assistance cost is acquired relying upon the quantity of travelers in the carpool ride (He, Harish and et. al., 2019)..

Factors to Consider when Developing Carpooling Application

In view of the two methodologies talked about past, there are a couple of variables which ought to be contemplated when building up a carpooling application.

The travelers and drivers ought to be in region of one another so it is helpful to carpool, and it would be far superior in the event that it is strolling separation so the temporary re-route separation is shorter when the driver is compelled to intentionally drive to somewhere else to get another traveler.

Additionally, the course taken by the driver to get travelers is likewise significant. The request for getting the travelers influences the alternate route separation. Appropriate arranging ought to be completed so as to limit the temporary re-route separation.

What's more, there are a few imperatives which must be pursued when carpooling. This incorporates set number of seats will influence the quantity of travelers a driver can have in a carpool session, and there must be in any event one traveler matched up with one driver so as to have a carpool session.

2.2 Research Methodology

Research strategy is a procedure to acquire data and understanding about a specific theme. All examination procedures principally reason for existing things to approve actualities and demonstrate that all suspicions are legitimate (Priya, Harish and et. al., 2019). There are three sorts of research system as appeared in Figure 2.8: Quantitative, Qualitative, and Mixed approach. Quantitative system centers around get-together and deciphering information which can be communicated quantitatively, for example, in numbers and figures (Rohan, Harish and et. al.,

2019). Subjective system centers around get-together information so as to see increasingly about the particular theme, which incorporates portrayals which are novel and subsequently can't be communicated in figures (Priya,Harish and et. al., 2019). Blended technique is the mix of both quantitative strategy and subjective procedure (Harish and et. al., 2019).

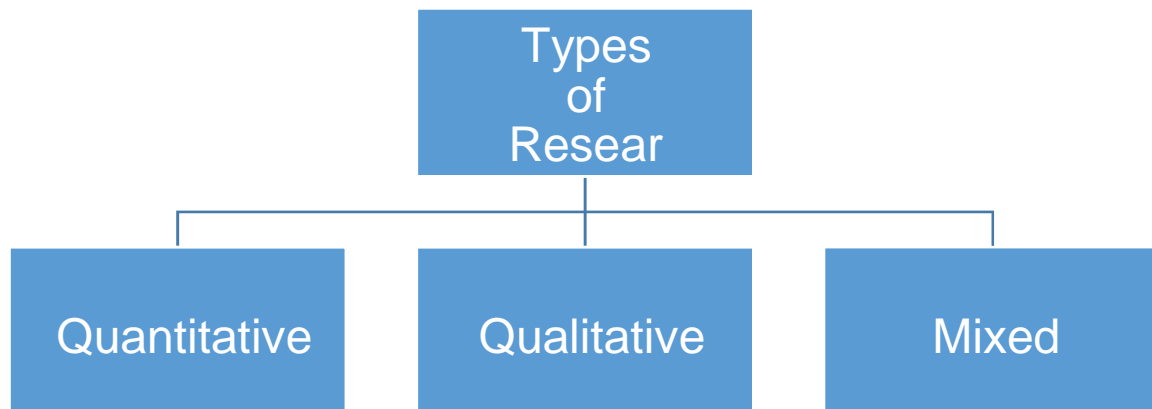


Figure 2.7 Types of Research Methodology

CHAPTER 3

SYSTEM DEVELOPMENT

3.1 Research Methodology

The exploration technique that is picked for this venture is blended procedure. This is on the grounds that quantitative system alone is deficient to assemble enough data about the point that is being considered, though depending on subjective procedure just will take quite a while so as to examine about the theme.

In blended procedure, the focal points and inconveniences of both quantitative philosophy and subjective approach is offset. This is on the grounds that blended procedure is a mix of both quantitative philosophy and subjective system, subsequently it actualizes the best of the two philosophies. In quantitative system, the data accumulated is quick and gigantic, anyway the data is normally the equivalent for all reactions, there isn't sufficient detail. Subsequently, subjective approach adjusts the shortcoming of quantitative strategy on the grounds that subjective system accumulates data which contains more detail and knowledge. There is no compelling reason to do completely the subjective technique on the grounds that the quantitative procedure assists cut with bringing down the outstanding task at hand, so the subjective system is utilized to affirm and additionally improve the data accumulated during quantitative approach.

The information assortment techniques picked to do blended strategy are poll, meeting, and writing audit. This is on the grounds that different information assortment strategies are not appropriate to be completed for the point. Information assortment techniques are utilized to accumulate information important to build up a portable application for carpooling.

Poll is utilized on the grounds that the data can be gathered at an enormous scale, and the inquiries are just should have been conveyed once. The data will naturally be organized in an

Excel sheet by Google frames, and appeared in a pie diagram or bar graph to condense each question. Notwithstanding, the data isn't definite as the individuals can't give long reply or they simply select the appropriate responses gave. In this manner, meet is utilized to take care of the issue that survey has as meeting can gather more data in itemized and top to bottom when contrasted with poll. There is no compelling reason to have numerous individuals for meet as a portion of the data has just been gathered in survey, in this way the data just should be additionally refined by soliciting some from the individual to depict more innately gritty about the inquiries identified with the poll. These two techniques are utilized to gather data about the end-clients' sentiment about carpool.

Writing audit is utilized to gather data from investigate papers, for example, diaries, meeting papers and articles which are composed by experts. These examination papers can be found in the library or an online document. The data in the examination papers give a point by point clarification about the theme that is being contemplated, and the data is solid as it contains references and references from other research papers. In addition, discovering more research papers and looking at the data between them builds the unwavering quality of the data. An issue of writing survey is that it is tedious because of the way that a great deal of time is spent on perusing, yet the consequences of writing audit is justified, despite all the trouble. Writing audit is utilized to gather data about innovation, look into procedure, and programming improvement approach pertinent to build up a portable application for carpooling.

Perception isn't appropriate to be utilized to assemble data since it is elusive and an individual who is carpooling, and watching the carpool procedure expects us to pursue the individual who is carpooling, which is improper. Also, a portion of the means in the carpooling procedure can't be watched certainly, for example, the arranging of the carpool trip.

Verbally process is likewise not appropriate in light of the fact that there is not a lot that is required for the individual who is carpooling to state while they are carpooling as more often than not they are simply driving or sitting in the vehicle.

Documentation and journals are not appropriate to be utilized in this examination too. This is on the grounds that there isn't many composed data about carpool, subsequently it will be tedious to attempt to discover archives or journals about carpool.

In this task, a survey was picked as an information assortment strategy to accumulate more data about the foundation of JUIT staff and understudies, and their perspectives towards carpooling in a huge scale and in a short measure of time. These information are significant to create RTG Carpooling Application.

2. Experience in Carpool

How often do you carpool to anywhere? (118 responses)

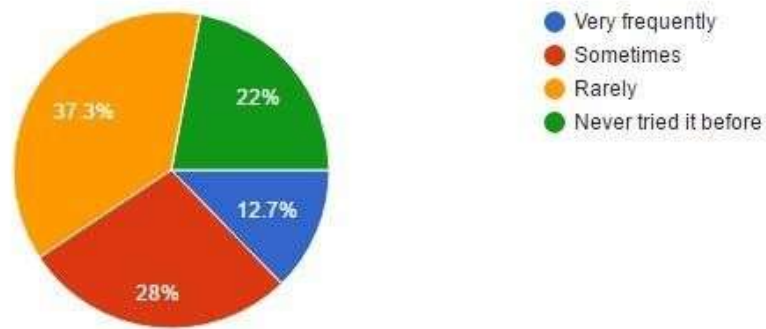


Figure 3.1 Peoples' carpool experience

Figure 3.1 shows the people's involvement with carpooling, which are assembled being referred to 5. The individuals are part into 4 distinct degrees of experience: every now and again, some of the time, once in a while, or never attempted it.

A large portion of the individuals infrequently carpool. A fourth of the individuals at times carpool, nearly equivalent to the quantity of individuals who never had a go at carpooling. Just a minority of individuals carpool as often as possible.

It is unmistakably indicated that the greater part of the individuals don't embrace the way of life of carpool, to the degree that a fourth of them have not in any case endeavored carpool previously.

3. Challenges of Carpool

Table 3.1 Challenges of carpooling faced by people

Challenges	Number of Responses
People don't know anybody living near their area who are going to the same place at the same time as them	84
People feel unsafe in other people's car	28
People do not want to give out personal information	17
People feel cheated if charged with travelling fees	11
Irresponsible people	35
Inconvenience of planning a carpool trip	46
Personal or social issue	3

Table 3.2 records every one of the difficulties looked by the individuals or the reasons why individuals are hesitant to carpool, accumulated being referred to 6. In the poll, there is an others choice for individuals to fill in if the decisions gave don't concern them. Be that as it may, I have consolidated the appropriate responses in others alternative gave by individuals and classified them into a progressively broad classification as some are very identified with the decisions gave. A portion of the appropriate responses have been precluded as the individuals didn't respond to the inquiry however rather discusses some different things. For this inquiry the individuals get the opportunity to pick more than one answer.

A larger part of the individuals don't realize anyone living close to their region who are heading off to a similar spot simultaneously as them. This incorporates having no companions that are happy to get them since they are not living close to their companions. So the issue is that individuals are missing of companions close to their region or every one of them don't have a vehicle.

In addition, 46 individuals feel badly arranged to design a carpool trip. For instance, in the wake of arranging quite a while for a carpooling trip, travelers can't conform to the planning of the driver. The arranging procedure is extremely repetitive and tedious. 35 individuals experienced flighty individuals while carpooling. This incorporates individuals who are late or don't appear by any means. It is inconvenient and aggravating when this happens.

A minority of the individuals have individual or social issue. These issues were consolidated from the others answers gave by individuals. This incorporates hostile to social conduct, prejudice, and experiences of impolite individuals.

Taking everything into account, the majority of the issues can be comprehended with an application or the issues can be limited. In any case, a few issues, for example, require the difference in mentality and frame of mind.

4. Smartphone

Figure 3.2 People' current cell phone shows the individuals' current cell phone which depends on question 7, while question 8 speaks to the individuals' criteria for choosing cell phone as appeared in Figure 3.2

Table 3.2These inquiries fill the need to gather information about the cell phones of the objective clients as it is essential to choose which stage to concentrate on building up the application.

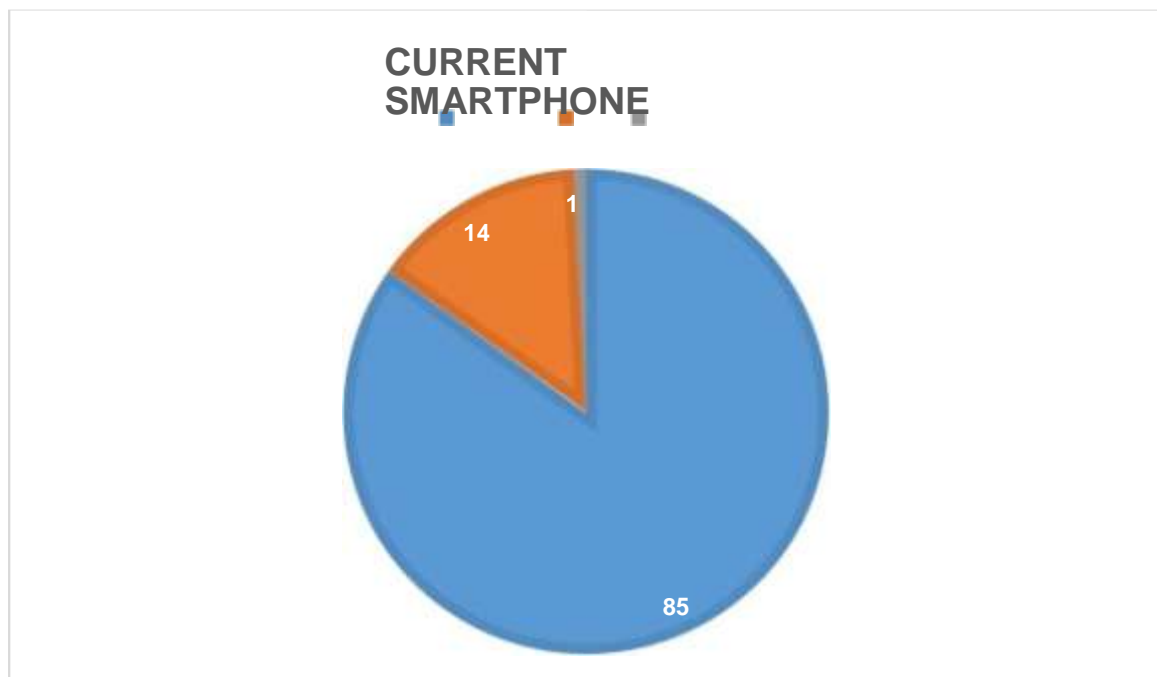


Figure 3.2 People' current smartphone

Table 3.2 People' criteria for selecting smartphone

Smartphone criteria	Number of Responses
Cost	94
Hardware Capabilities	82
Operating System Functionalities	73
Brand and reputation	43
Number of Applications	11
Security	18

For question 7 there is an others alternative for individuals to give their very own answers. In any case, those individuals who picked that really ought to pick Android as XiaoMi and Vivo are Android cell phones. Additionally, there is one respondent who expressed that he has both Android and iOS telephones. In this way, different answers are repetitive. The equivalent goes to address 8, which are then being arranged into progressively broad criteria.

In excess of a second from last quarter of individuals are utilizing Android cell phones, though not exactly a fourth of individuals are utilizing iOS cell phones for example iPhone.

Cost of the cellphone is the essential motivation behind why individuals pick their cell phones. As a colossal segment of the individuals are RTG under studies who have no steady salary and need to depend on guardians, it is clear concerning why the cost may impact the decision of the individuals.

Equipment abilities, for example, RAM and preparing speed and Operating System functionalities which incorporate performing multiple tasks capacities and smoothness of the working framework falls as the second most significant criteria of choosing a cell phone, particularly thinking about that youths these days are very educated.

Brand and notoriety is the third most significant criteria picked by the individuals. This incorporates the brand's prevalence and generally speaking audit by different clients. Typically individuals will gaze upward on the web on what individuals state about the brand or model before purchasing a cellphone.

The quantity of uses coming up and the security are not so much significant when contrasted with other criteria as per the individuals. In any case, the ruin of Windows cell phone is because of the lacking of uses accessible. Security viewpoints incorporate unique finger impression scanner, ready to recover the telephone when its lost, and so on.

In this manner, it is clear concerning why many individuals use Android telephone when contrasted with iPhone as Android is commonly less expensive than iPhone. Nonetheless, not every person is utilizing Android.

5. Impact of CarpoolApp

Will a mobile carpooling application encourage you to carpool? (118 responses)

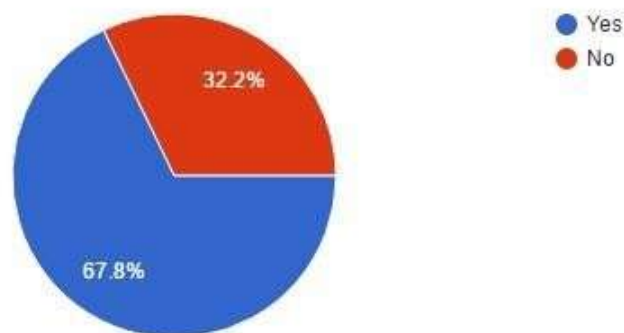


Figure 3.3 Impact on carpooling mindset of users

Figure 3.3 shows the effect on the carpooling mentality of the clients if there is a versatile carpooling application. Just about a second from last quarter of the individuals reacted decidedly yet there is a fourth of the individuals are as yet not willing to carpool. With the presence of versatile applications, it makes the procedure of carpooling significantly simpler. Consequently, it urges individuals to assume the way of life of carpooling.

3.2 Development Tools

The development tools that is chosen for this project are Android Studio, WampServer, and Notepad++, as shown in Figure 3.9.



Figure 3.4 Development Tools

Android Studio

Android Studio (<https://developer.android.com/studio/index.html>) is an Integrated Development Environment (IDE) used to develop applications for Android devices. It includes the following features:

- **Multiple devices:** Android Studio allows developers to develop applications for multiple Android devices, including Android smartphones, Android tablets, Android TV, Android Wear, and Android Glass. It also allows developers to develop Android applications from Android Version 1.0 to the latest Android Version, which is Android Version 7.0 (Android Nougat).
- **Drag-and-Drop:** Developers may use XML to generate the user interface of the applications. However, Android Studio allows developers to just drag and drop the widgets to the screen to generate the user interface of the applications.
- **Gradle:** Gradle is an automated build tool included in Android Studio. It allows build configurations and customizations of the project, such as including libraries into the project dependencies.
- **Emulator:** Android Studio includes emulators for different Android devices, which can be used for testing the applications that have been developed.

Notepad

Notepad++ (<https://notepad-plus-plus.org/>) is an editor. Unlike other editors such as notepad or wordpad, Notepad++ is developed specifically for developers. It supports many languages, including PHP and SQL. It functions like an editor in an IDE. An advantage of Notepad++ as compared to an IDE is that it is fast.

3.3 ProjectPlan

The project can be broken down into a few phases as listed below:

1. Requirements

Initially, a current issue is concentrated to recognize issue statement(s). For this situation, the issues proclamation is identified with why individuals by and large don't take part in a carpooling way of life. The present work process regarding how individuals by and large carpool is likewise distinguished through my own perception so as to become acquainted with progressively about the potential issues that happened during carpooling.

In the wake of recognizing the issue statement(s), we would have the option to limit our degree with respect to what prerequisites ought to be included into the application that will be created. The target of building up the framework would be clarified, as an answer for take care of a current issue, which is the absence of carpooling among individuals in India.

At first the necessities are assembled by thinking of thoughts and watching comparative applications, for example, Uber. In any case, Uber isn't a carpooling application, rather it capacities like a taxi administration. Notwithstanding that, the highlights of Uber can be considered and actualized in this application. From that point onward, an underlying proposed answer for carpooling is proposed.

During execution of the underlying proposed arrangement, if there are any extra highlights recommended by the partners or comes at the top of the priority list, the prerequisites will be mulled over and examined before it is affirmed to be actualized into the present framework.

2. Analysis

After the necessities are assembled and the underlying proposed arrangement is finished, top to bottom research will be completed to improve the prerequisites and dissect the techniqueto execute during development of the application.

Writing audit is completed so as to accumulate more data about versatile applications which is the sort of use that will be created, carpool steering calculation, investigates system which is the technique used to assemble more data, and programming improvement approach which is the strategy that will be utilized during advancement of the application.

A few advancement apparatuses were examined so as to choose a specific instrument that will be utilized during the improvement of the application.

In the wake of choosing the product improvement strategy that will be utilized to build up this application, a task plan is made.

3. Design

After extensive research, the abstract requirements are redesigned properly. This includes drawing UML diagrams.

4. Development

During this stage, the application is being created. After the primary model is built and endorsed by the partners, the advancement stage begins while working at the same time in developing another model with additional highlights if vital. The cycle goes on until the partners are happy with the present highlights that have been executed.

Models are continually being built in this stage. The models will be appeared to the partners each time after it is being built. On the off chance that there is an extra element or prerequisite found, another model will be built.

5. Testing

After each time an adaptation of the created application has been created, there are a few tests that will be led. A portion of the tests will be led by the engineer to attempt to break the application so as to find any current bugs with the goal that they can be fixed before sending the application to the end-clients. Additionally, the partners will test the application with client

acknowledgment testing to guarantee that the application satisfies every one of the prerequisites expressed already.

6. Deployment

After all phases has been completed and the stakeholder are satisfied with the application, the application will be deployed to the end-users.

3.4 Functional Requirements

Register Rider

- o The application requires administrator's confirmation to continue to enlistment of new rider.

- o The application requires RTGID, Name, IC Number, Designation, Profile Picture, and Home Address of the new rider.

- Login

- o The application requires the RTG ID and secret key of the rider.

- o The application enables rider to check RTG ID Card for the RTGID.

3.5 Non-Functional Requirements

3.5.1 Quality Requirements

- The application runs on a mobile device, so it have a graphical user interface (GUI) and users interact with the application through touchscreen.

3.5.2 Platform Requirements

The equipment used to build up the application is Lenovo G50-3080G0 workstation with 4GB RAM.

- The equipment used to run the server is Lenovo G50-30 80G0 workstation with 8GB RAM.
- The working framework used to run the server is Microsoft Windows10.
- The working framework used to run the application isAndroid.
- The programming dialects used to build up the application and server is Java and PHP individually.
- The database the board framework utilized in this undertaking isMySQL.

3.5.3 ProcessRequirements

The advancement system to be utilized in building up this application is prototyping.

- The term of work time used to finish the whole venture is 10months.
- The whole undertaking is planned to be finished in April21st,2020.

3.6 UseCase

3.6.1 Use CaseDiagram

Figure 4.1 is the utilization case outline of RTG Carpooling Application which shows the on-screen characters and use instances of the application. The on-screen characters speak to the sort of clients and the utilization cases speaks to what the clients can do with the application.

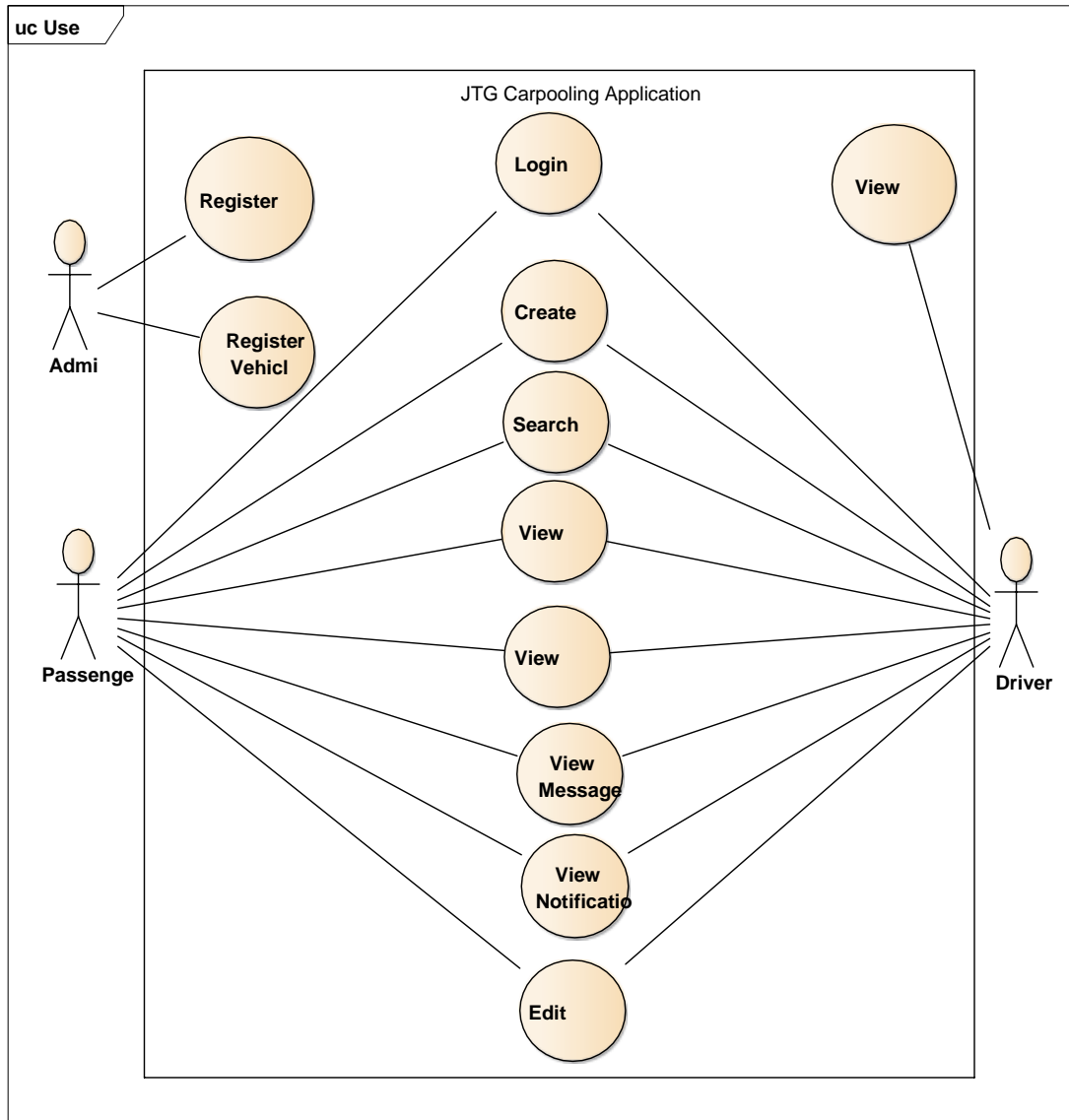


Figure 3.5 Use Case Diagram

3.6.2 Use CaseDescription

Table 3.1 Use Case Description: Register Rider

Use Case Name: Register Rider	ID: 1	Importance Level: High
Primary Actor: Admin	Use Case Type: Detail, essential	
Stakeholders and Interests:		

Admin – want to register as a new rider.

Driver – want to register as a rider to use the application.

Passenger – want to register as a rider to use the application.

Brief Description:

This use case shows how the admin register rider.

Trigger: Anyone can approach the admin at RTG for registration.

Type: External

Relationships:

Association: Admin

Include:-

Extend:-

Generalization: -

Normal Flow of Events:

The person can approach the admin at FGO for registration.

The admin login the application as admin.

2.1 Admin Login is performed. (S1)

The admin requests for ID Card and IC.

The admin login RTG portal to add home address and profile picture.

The admin select designation.

The admin upload the profile picture of the person.

7. The admin register the person as a newrider.

SubFlows:

S-1 : Admin Login

The admin is required to type the Login ID.

The admin is required to type the Password.

The admin login and proceed to registration.

Alternate/Exceptional Flows:

S-1,1a: If the Login ID is incorrect, an error message will beshown.

S-1,2a: If the password is incorrect, an error message will beshown.

Table 3.2 Use Case Description: Register Vehicle

Use Case Name: Register Vehicle	ID: 2	Importance Level: High
Primary Actor: Admin	Use Case Type: Detail, essential	
Stakeholders and Interests: Admin – want to register a driver’s vehicle Driver – want to register his or her vehicle		
Brief Description: This use case shows how the admin register a driver’s vehicle.		
Trigger: The person can approach admin for registration. Type: External		
Relationships: Association: Admin Include:- Extend:- Generalization: -		

3.7 Design Class Diagram

Figure 5.1 is the design class diagram for RTG Carpooling Application. Unlike analysis class diagram, design class diagram includes operations. The operations include constructors, get and set methods. The constructors of all the classes have empty parameters and definitions as the initialization of the attributes will be done by using the set methods. All classes have only

constructors, get and set methods, with the exception of the Ride class. The Ride class has two methods, compareTo and sortDayOfWeek. These methods are used for Collection.sort to sort the Ride by date.

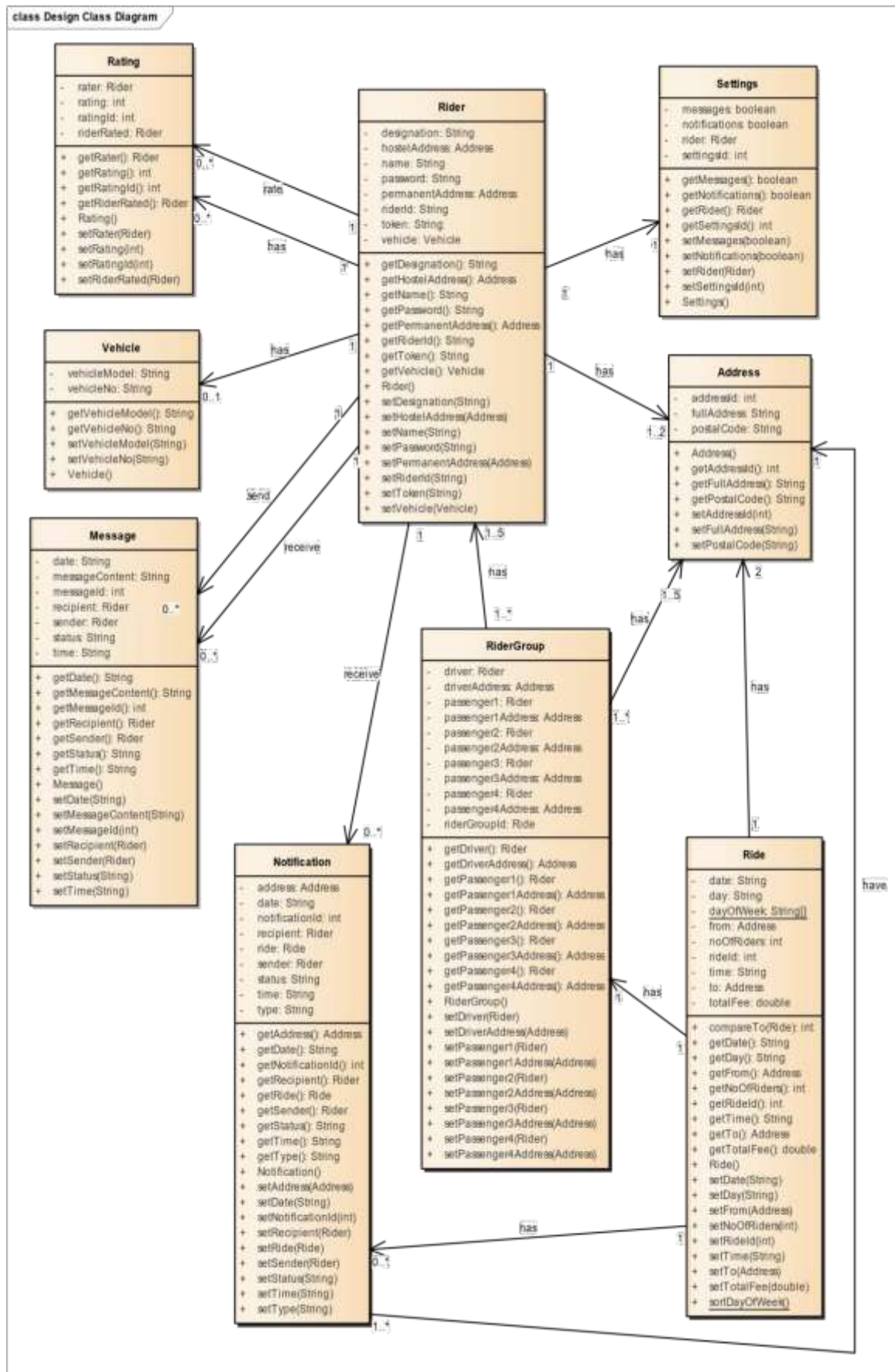


Figure 3.6 Design Class Diagram

CHAPTER 4

PERFORMANCE ANALYSIS

6.1 Prototype

This project uses prototyping software development methodology. Prototypes are used to ensure the requirements of the project are correct and discover more requirements. Thus, prototypes are created and presented to the supervisor of this project. Comments of the supervisor are taken into consideration and another prototype is created until the supervisor is satisfied with the requirements of the project. The final product will be created and refined from the final prototype.

6.1 FirstPrototype

The first prototype allows users to login (Figure 6.1), view joined rides at home page (Figure 6.2), search for rides (Figure 6.3 & Figure 6.4), view ride details (Figure 6.5), create ride (Figure 6.6 & Figure 6.7), view alerts (Figure 6.8), view notification (Figure 6.9), view message (Figure 6.10), send message (Figure 6.11), view profile (Figure 6.12 & Figure 6.14) and edit profile (Figure 6.13).



Figure 4.1 First Prototype: First Page

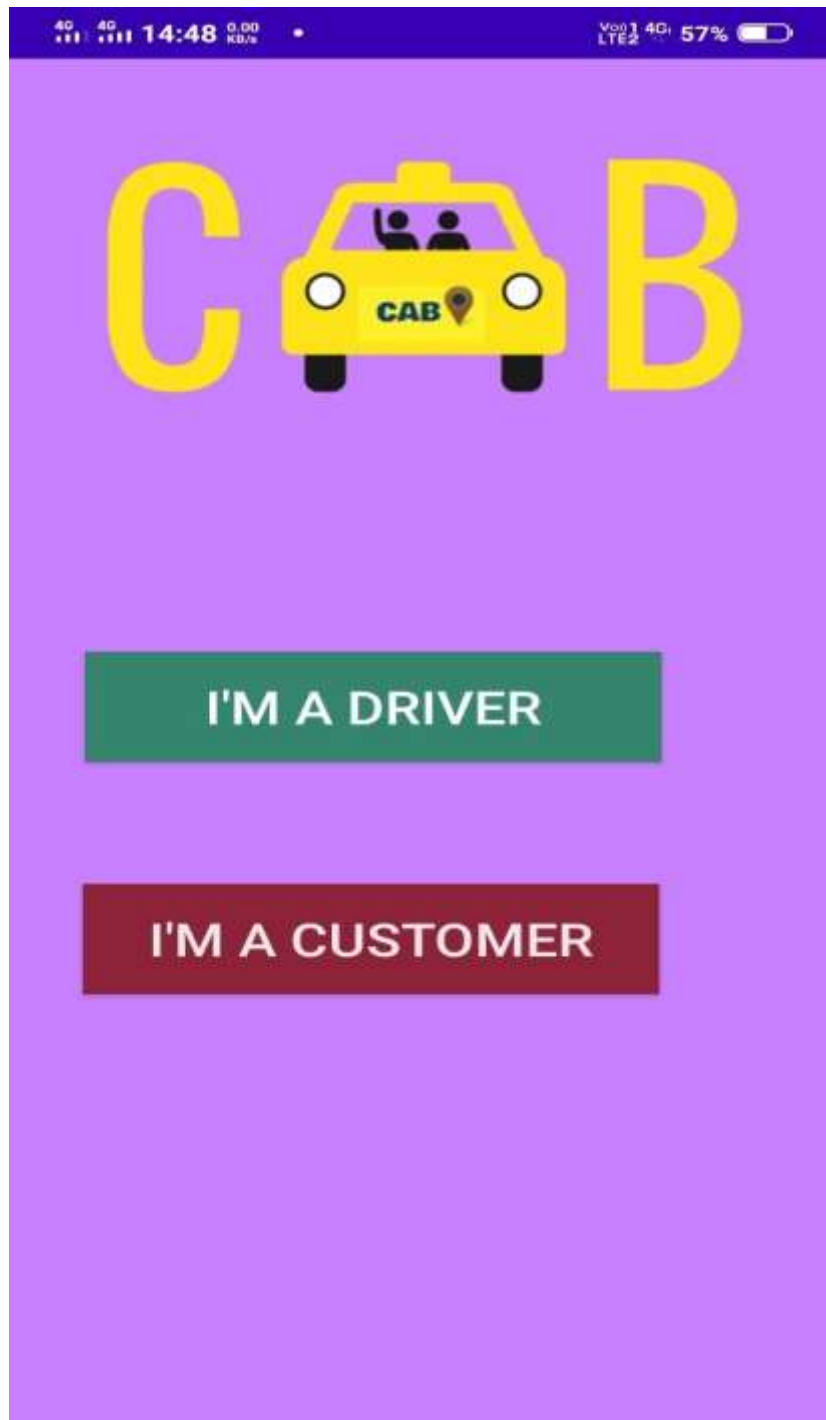


Figure 4.2 First Prototype: Home Page

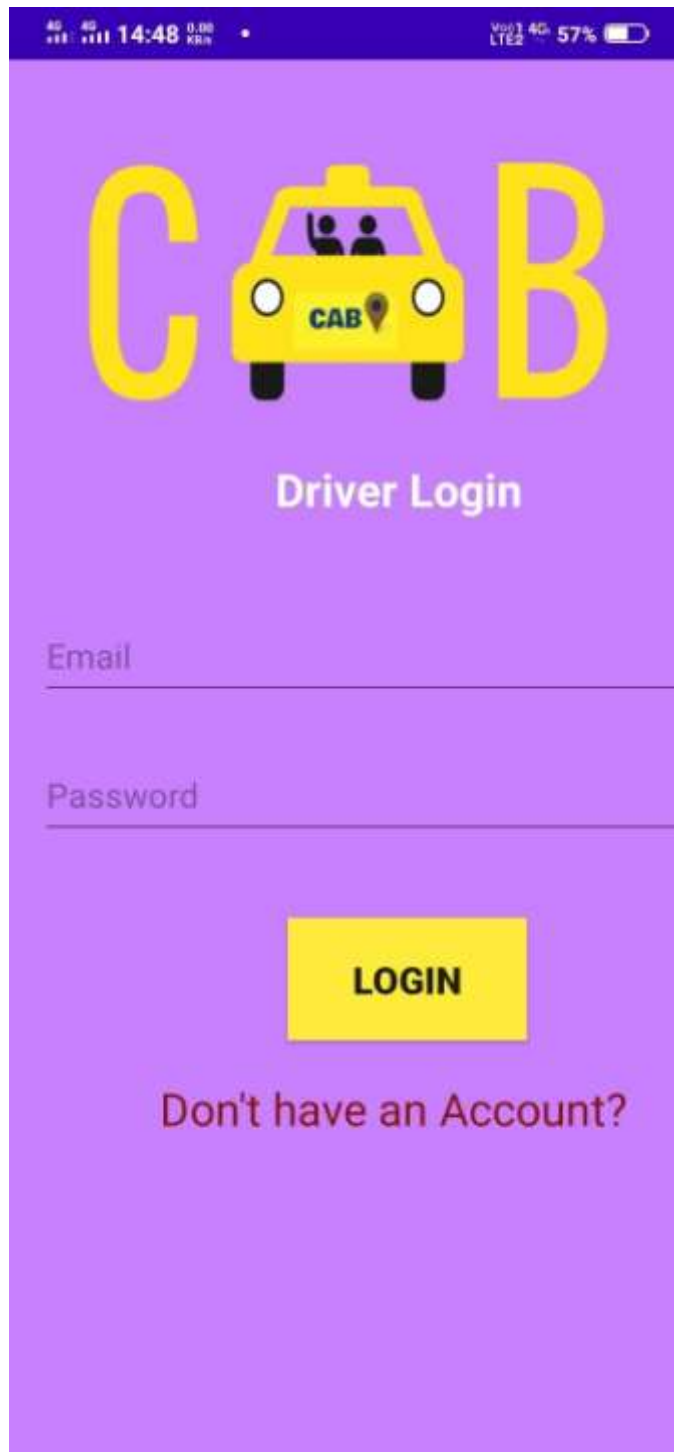


Figure 4.3 First Prototype: Login App(Driver)

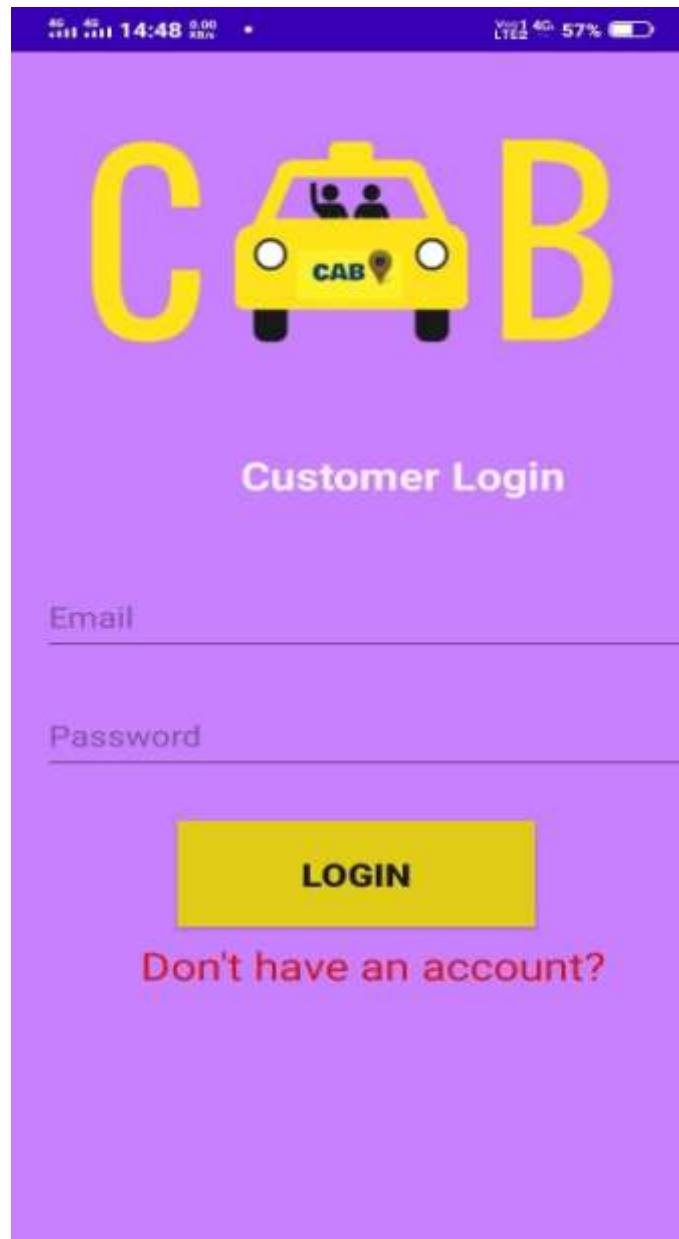
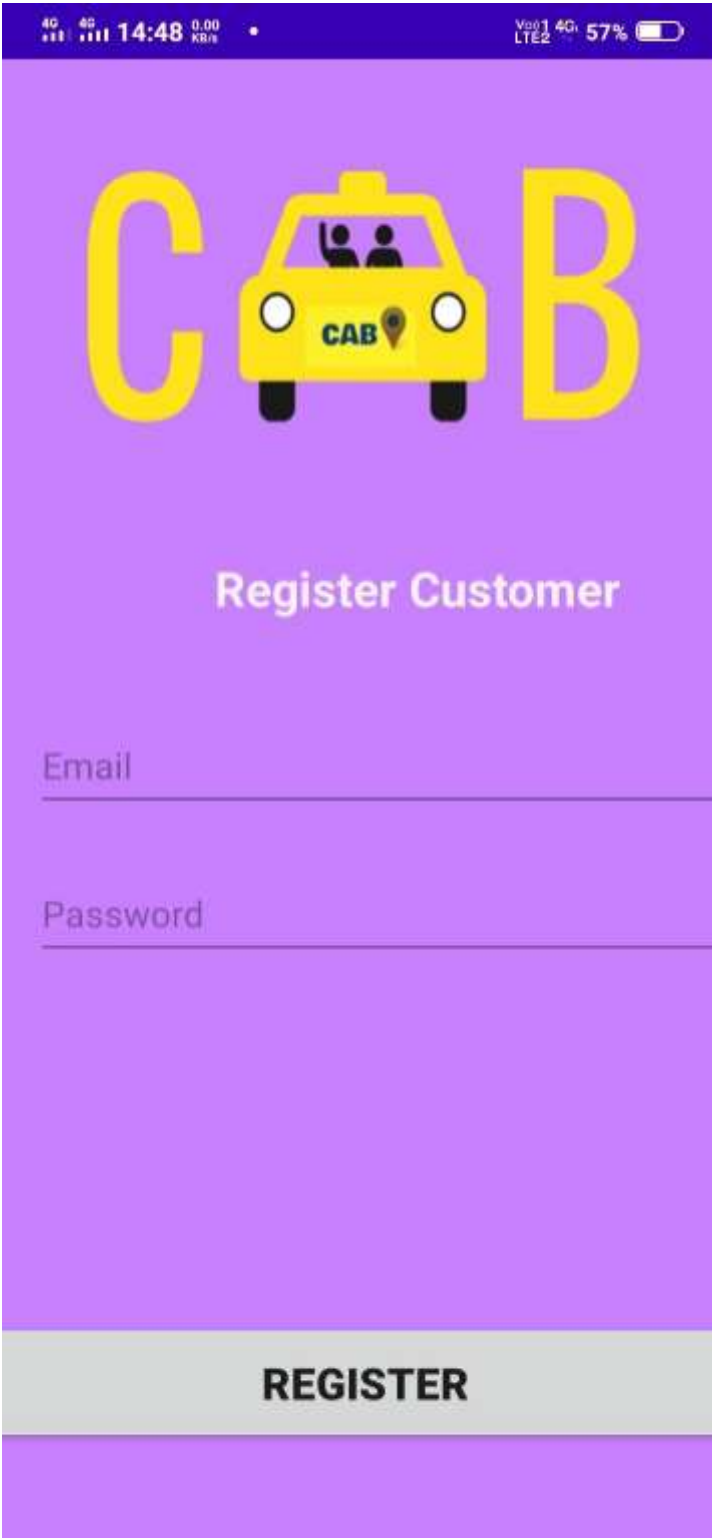


Figure 4.4 First Prototype: Login App(Customer)



The image shows a mobile application interface for a taxi service named 'CAB'. The background is a purple-to-blue gradient. At the top, there is a status bar with the time 14:48, signal strength, and battery level at 57%. The main visual element is the 'CAB' logo, where the letters 'C' and 'B' are large yellow characters, and the 'A' is replaced by a yellow taxi icon with two black silhouettes of people inside. Below the logo, the text 'Register Customer' is centered in white. There are two input fields: 'Email' and 'Password', each with a thin horizontal line below the text. At the bottom, there is a prominent grey button with the word 'REGISTER' in bold black capital letters.

Figure 4.5 First Prototype: Register(Customer)

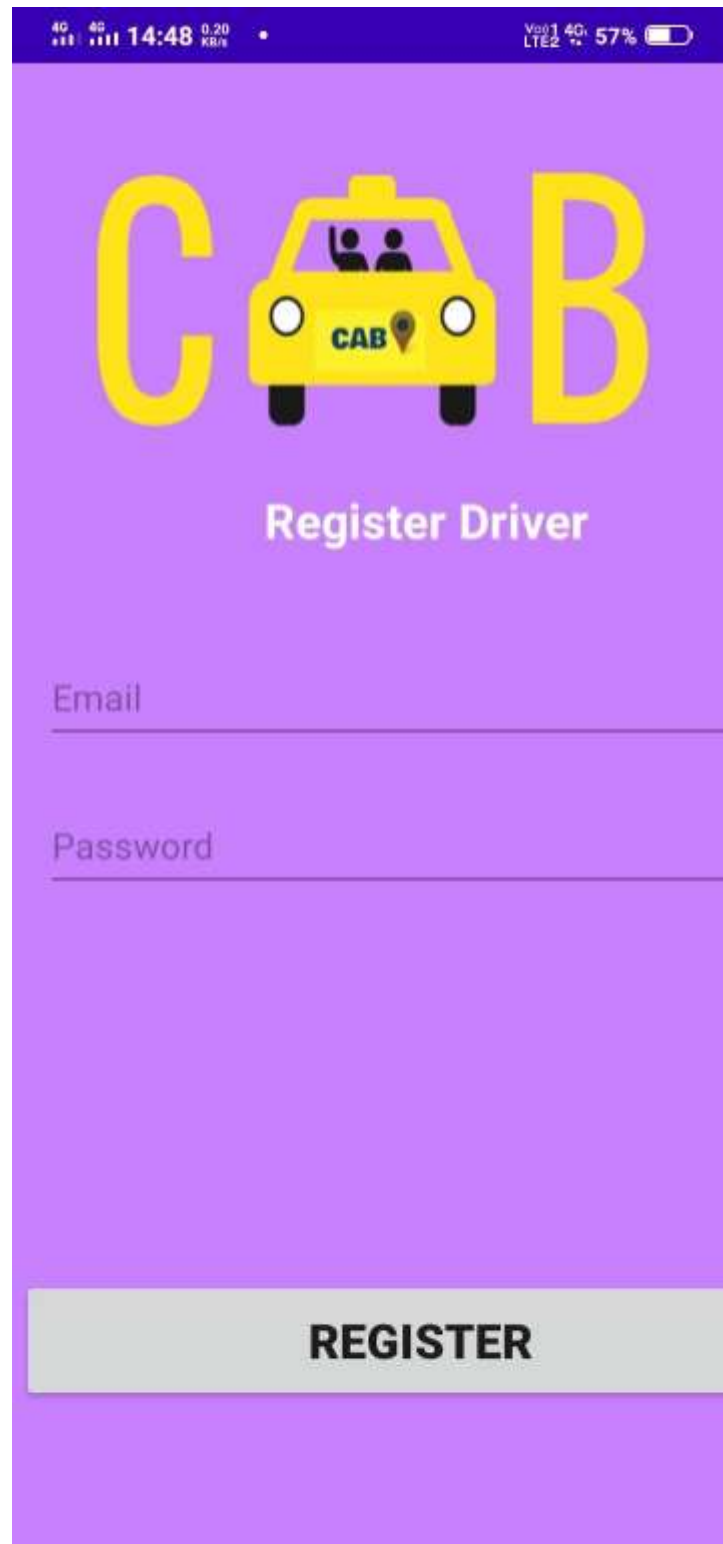


Figure 4.6 First Prototype: Register(Driver)

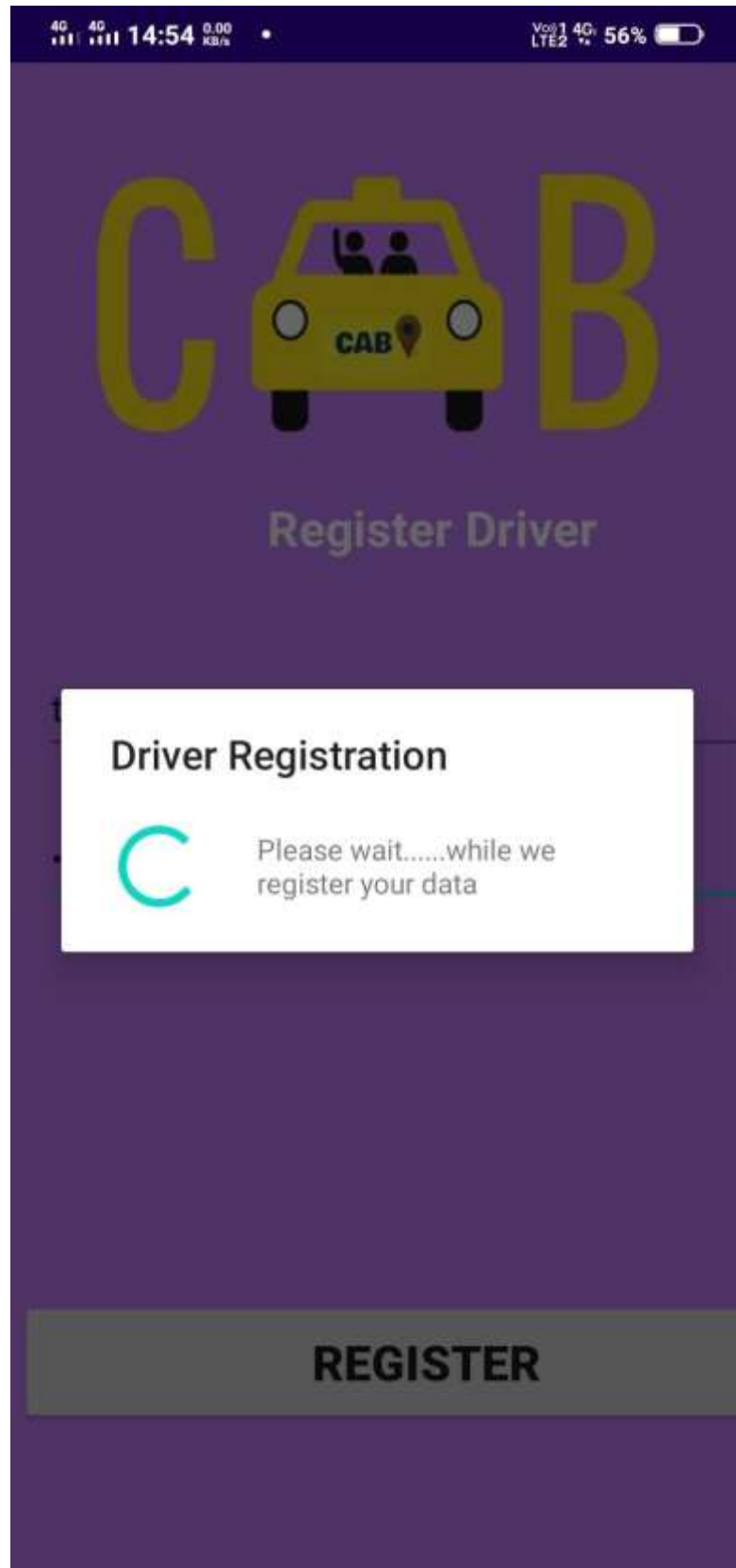


Figure 4.7 First Prototype: Driver registration progress

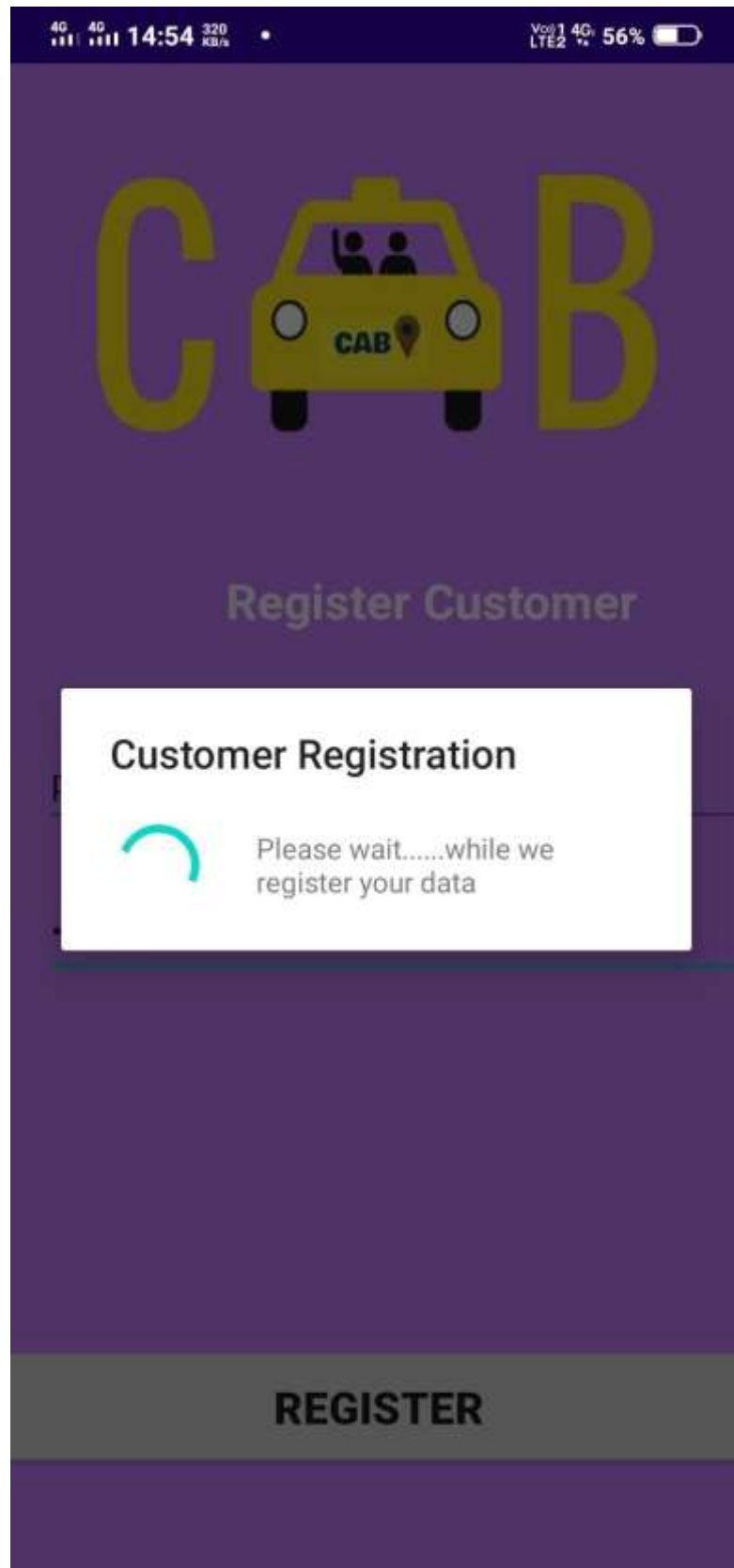
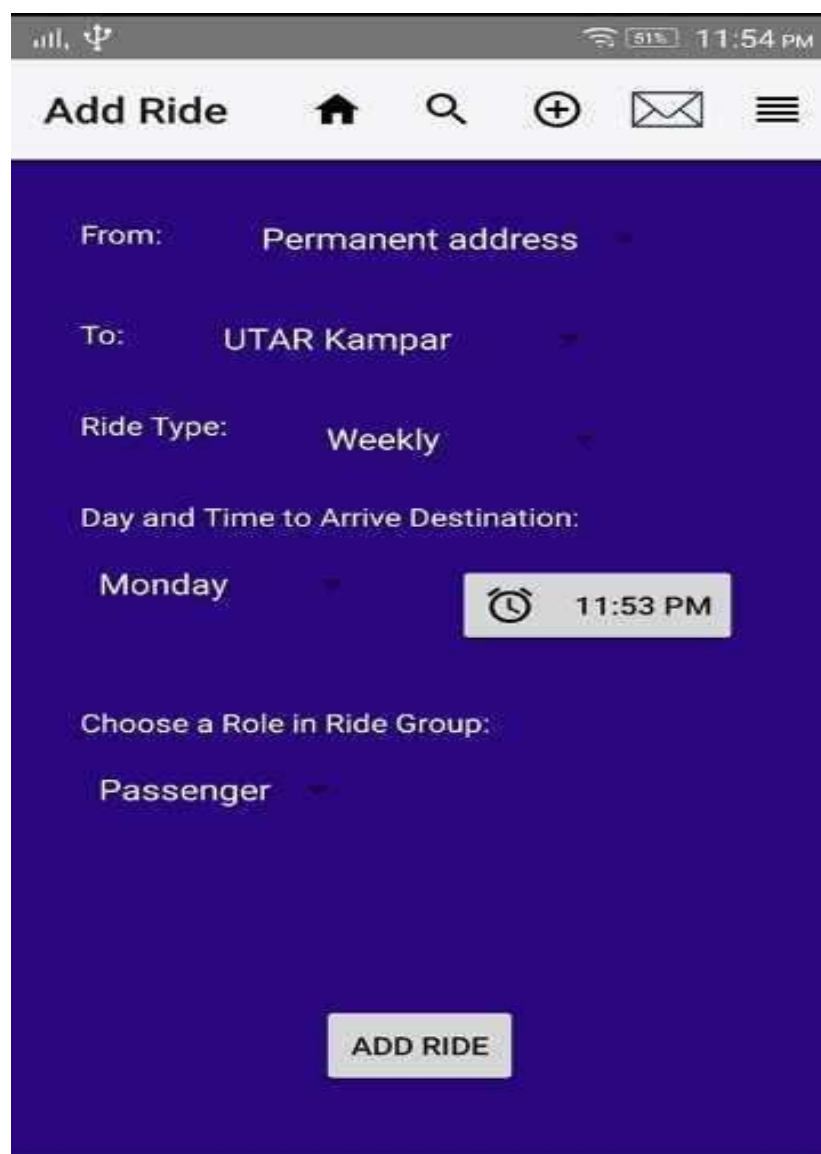


Figure 4.8 First Prototype: Customer registration progress

After presenting the first prototype to the supervisor, the supervisor suggested to allow users to create weekly rides instead of just rides on specific dates.

6.1.2 Second Prototype

The second prototype is the same as the first prototype, in addition to the weekly rides features added. The second prototype allows user to create weekly rides (Figure 6.15) or custom date (Figure 6.16), and search rides by day (Figure 6.17)



The screenshot shows a mobile application interface for adding a ride. At the top, there is a navigation bar with the title "Add Ride" and several icons: a home icon, a search icon, a plus icon, an envelope icon, and a menu icon. The main form area has a dark blue background and contains the following fields:

- From:** Permanent address
- To:** UTAR Kampar
- Ride Type:** Weekly
- Day and Time to Arrive Destination:** Monday, 11:53 PM
- Choose a Role in Ride Group:** Passenger

At the bottom of the form, there is a white button labeled "ADD RIDE".

Figure 4.9 Second Prototype: Create Ride (Weekly)

The screenshot shows a mobile application interface for creating a ride. The top status bar displays signal strength, Wi-Fi, and the time 11:55 PM. The app's header is titled "Add Ride" and contains navigation icons: a home icon, a search icon, a plus icon, an envelope icon, and a menu icon. The main form area has a dark blue background and contains the following fields:

- From:** Permanent address
- To:** UTAR Kampar
- Ride Type:** Custom Date
- Date and Time to Arrive Destination:**
 - Date: 30/3/2017
 - Time: 11:53 PM
- Choose a Role in Ride Group:** Passenger

An "ADD RIDE" button is positioned at the bottom center of the form.

Figure 4.10 Second Prototype: Create Ride (Custom Date)

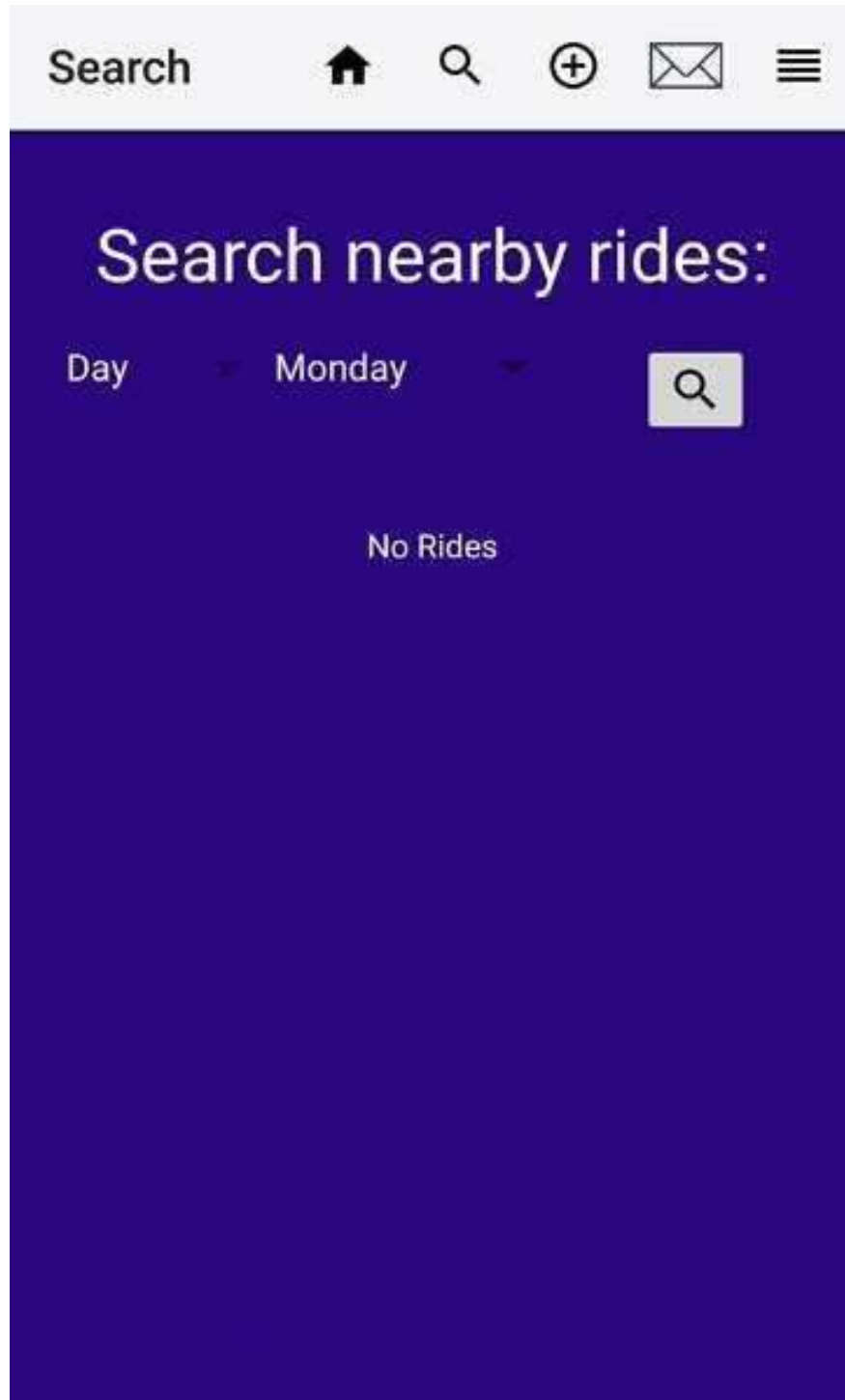


Figure 4.11 Second Prototype: Search Rides (Day)

After presenting the second prototype to the supervisor, the supervisor asked if the user will receive reminders from the app about the rides. After discussion, it is decided the user will not be reminded about the rides as the app depends on Internet Connection to retrieve data about the ride, thus it complicates the process of reminding the user. However, the users should receive alerts from messages and notifications.

6.1.3 Third Prototype

The third prototype is the same as the second prototype, in addition to allowing user to edit settings for alerts (Figure 6.18).

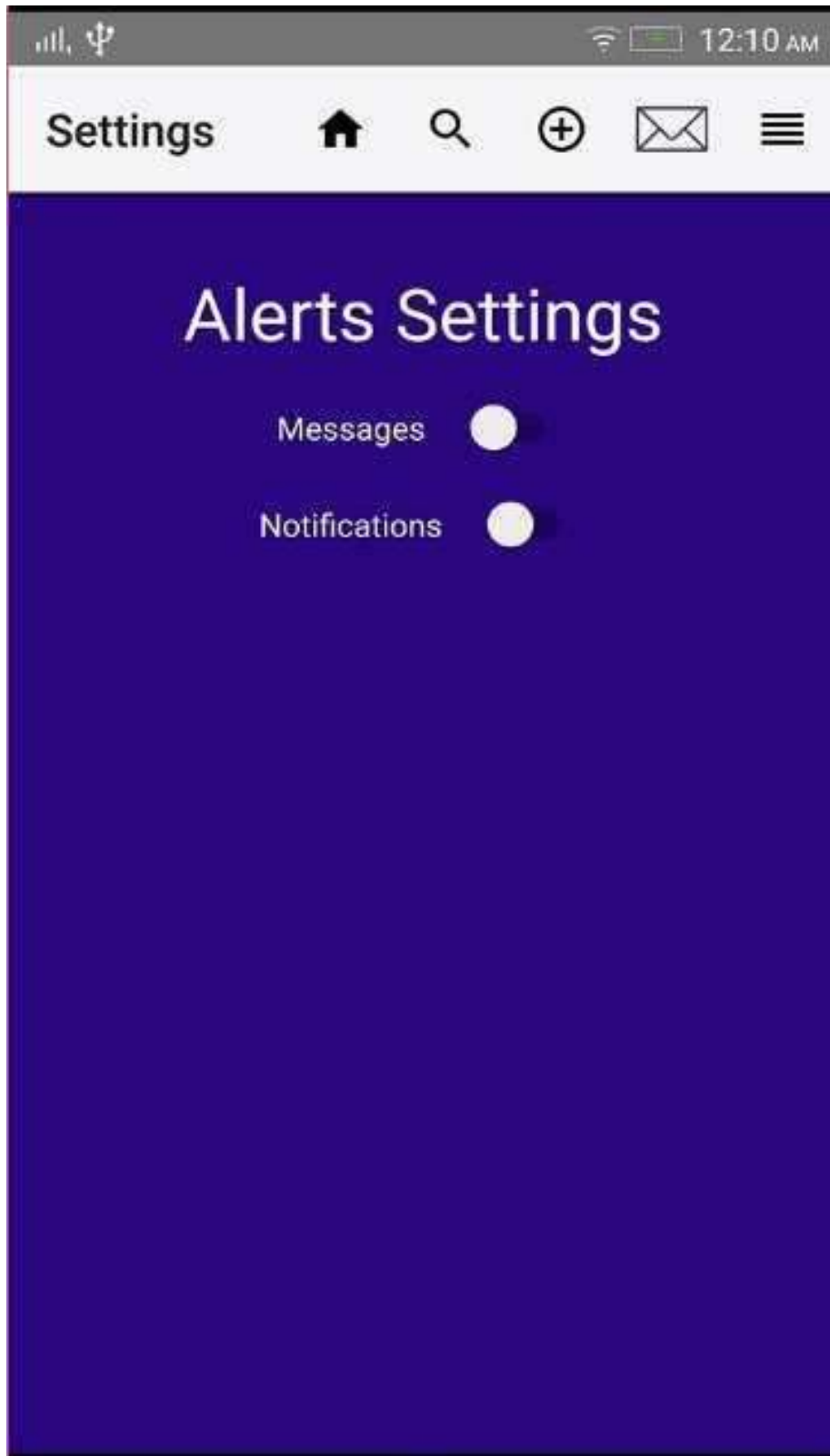


Figure 4.12 Third Prototype: Alerts Settings

CHAPTER 5

CONCLUSION

6.1 Achievement

The objectives of the project are shown below:

- To propose and develop a platform to offer rides to those from the same living area.
- To critically access and implement an algorithm that helps calculate estimated travelling fees.
- To propose and develop a basic communication between individuals.
- To critically access and implement an algorithm that helps calculate passenger pick-up sequence.

The project has successfully achieved the objectives, as shown below:

- The app developed calculates the estimated travelling fees of each ride based on distance and the automobile reimbursement rate of India.
- The app developed allows passengers to send messages to each other.
- The app developed allows drivers of the ride to view the suggested pick-up sequence of the passengers of the specific ride. The passengers are sorted based on the distance between the starting point and the passenger's pick up point.

The primary objective of developing the RTG Carpooling Application is to overcome the challenges of carpooling as shown below:

- Overcharged Fees
- Security and Privacy
- Lack of Networking
- Inconvenience of Planning
- Irresponsibility of People

The project has successfully overcome the challenges of carpooling, as shown below:

- The app automatically calculates estimated travelling cost from the departure point to the destination based on the distance and automobile reimbursement rate of India. Thus, drivers cannot cheat the passenger(s) by overcharging them with unreasonable amount of fees.
- The app does not need users to provide contact number in order to contact each other. Moreover, only users in the same carpool group may contact each other. Thus, harassment and spamming of messages or phone calls are minimized.
- This app helps users to carpool with nearby users without the need to have a broad network of friends.
- The app helps the driver to plan the trip by suggesting the pick-up sequence of passengers. Moreover, drivers and passengers may discuss on the time of pickup by sending messages to each other.
- The app allows the users to provide rating to other users. The rating of the user will serve as the reputation of the user.

6.2 Limitation

The application relies upon great web association. On the off chance that the cell phone's web association is terrible, at that point the application will stack information more slow or not recover any information at all.

- The application relies upon Google's API including Google Cloud Messaging (GCM), Google Maps Geocoding API, and Google Maps Distance Matrix API. Thus, the server requires great web association just as the server utilizes these administrations from Google. The precision of the outcomes relies upon Google. On the off chance that Google restores a wrong outcome, the application will give erroneous outcomes also.
- The proposed get grouping of the travelers sets aside a long effort to process contrasted with different highlights in the application. This is because of the arranging calculation executed.

6.3 Future Enhancement

Reduce the size of the outcomes returned by the server to decrease information should have been recovered by the application from the server.

- Develop possess API for sending notices.
- Develop possess API to get the directions of allocation.
- Develop possess API to compute the driving separation between two directions.
- Experiment with other arranging calculations to decide the most appropriate arranging calculation to be actualized on computing recommended get succession of the travelers.
- Switch from sending messages to a continuous talk application.
- Additional highlights to educate traveler the evaluated appearance time of the driver.
- Improvement of the expense of figuring of venturing out charges to be increasingly sensible and reasonable. The count ought to be founded on real voyaging separation yet not just good ways from driver flight point to goal.

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APPENDICES

APPENDIX A: Automobile Reimbursement Rate



FY2016-17 Automobile Reimbursement Rates

(Rate effective as of 1 Jan 17*)

Country	Reimbursement Rate per Mile	Reimbursement Rate per KM	Country	Reimbursement Rate per Mile	Reimbursement Rate per KM
Argentina	ARS 12.19	ARS 7.58	Malaysia	MYR 3.46	MYR 2.15
Australia	AUD 1.06	AUD 0.66	Mauritius	MUR 37.10	MUR 23.05
Austria	EUR 0.68	EUR 0.42	Mexico	MXN 7.98	MXN 4.96
Bahamas	USD 0.54	USD 0.34	Nepal	NPR 95.44	NPR 59.31
Bangladesh	BDT 77.55	BDT 48.18	Netherlands	EUR 0.64	EUR 0.40
Belgium	EUR 0.64	EUR 0.40	New Zealand	NZD 1.17	NZD 0.73
Benin	XOF 498.95	XOF 309.91	Nigeria	NGN 169.66	NGN 105.54
Bolivia	BOB 3.41	BOB 2.12	Norway	NOK 8.79	NOK 5.46
Brazil	BRL 2.75	BRL 1.71	Pakistan	PKR 92.96	PKR 57.76
Bulgaria	BGN 1.27	BGN 0.79	Panama	USD 0.59	USD 0.37
Burkina Faso	XOF 498.95	XOF 309.91	Paraguay	PYG 4,543.20	PYG 2,823.02
Canada	CAD 0.87	CAD 0.54	Peru	PEN 2.64	PEN 1.52
Chile	CLP 456.63	CLP 280.01	Philippines	PHP 37.85	PHP 23.52
Colombia	COP 1,740.59	COP 1,056.08	Poland	PLN 2.70	PLN 1.68
Croatia	HRK 5.93	HRK 3.69	Portugal	EUR 0.83	EUR 0.52
Cyprus	EUR 0.66	EUR 0.41	Puerto Rico	USD 0.54	USD 0.34
Czech Republic	CZK 18.24	CZK 11.34	Romania	RON 3.12	RON 1.94
Denmark	DKK 5.84	DKK 3.63	Russia	RUB 31.26	RUB 19.42
Dominican Republic	DOP 45.15	DOP 28.06	Serbia	RSD 65.50	RSD 40.70
Ecuador	USD 0.50	USD 0.31	Singapore	SGD 1.98	SGD 1.23
Egypt	EGP 4.07	EGP 2.53	Slovakia	EUR 0.62	EUR 0.39
Finland	EUR 0.69	EUR 0.43	Slovenia	EUR 0.83	EUR 0.51
France	EUR 0.72	EUR 0.45	South Africa	ZAR 8.26	ZAR 5.13
Gabon	XAF 794.25	XAF 493.53	Spain	EUR 0.66	EUR 0.41
Germany	EUR 0.79	EUR 0.49	Sri Lanka	LKR 123.43	LKR 76.69
Ghana	GHS 3.88	GHS 2.41	Sweden	SEK 6.74	SEK 4.19
Greece	EUR 0.79	EUR 0.49	Switzerland	CHF 1.13	CHF 0.70
Guatemala	GTQ 5.58	GTQ 3.46	Taiwan	TWD 28.68	TWD 17.82
Hong Kong	HKD 10.99	HKD 6.83	Tanzania	TZS 1,384.29	TZS 860.16
Hungary	HUF 185.09	HUF 115.01	Thailand	THB 34.42	THB 21.39
Iceland	ISK 110.46	ISK 68.64	Togo	XOF 498.95	XOF 309.91
India	INR 45.69	INR 28.39	Tunisia	TND 1.35	TND 0.84
Indonesia	IDR 9,799.20	IDR 6,088.96	Turkey	TRY 1.91	TRY 1.19
Ireland	EUR 0.88	EUR 0.55	Uganda	UGX 3,228.30	UGX 2,005.98
Israel	ILS 4.37	ILS 2.71	Ukraine	UAH 13.99	UAH 8.69
Italy	EUR 0.83	EUR 0.51	United Kingdom	GBP 0.45	GBP 0.28
Japan	JPY 118.40	JPY 73.57	United States	USD 0.535	USD 0.34
Kenya	KES 112.10	KES 69.65	Uruguay	UYU 24.64	UYU 15.31
Korea, Republic of	KRW 883.08	KRW 548.72	Zambia	ZMW 5.64	ZMW 3.51
Lebanon	LBP 1,329.03	LBP 825.62			
Lithuania	EUR 0.63	EUR 0.39			
Luxembourg	EUR 0.64	EUR 0.40			

* Rates are based upon a moderate sedan.

- Rates are based upon a moderate sedan.

- When a lower government rate is available, it is recommended that the government rate be used so as to avoid creating a personal tax liability.

- If the country of travel is not listed, please contact Accounts Payable at ExpenseReports@rotary.org and a rate will be calculated.- Rates are listed in local currencies however reimbursements may not be payable in that specific currency. For more information, please consult [Rotary's Payment Guidelines](#).

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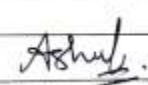
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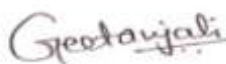
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